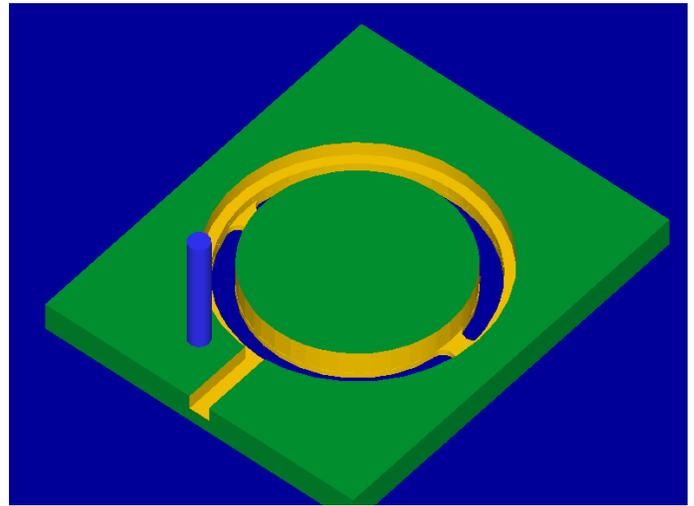
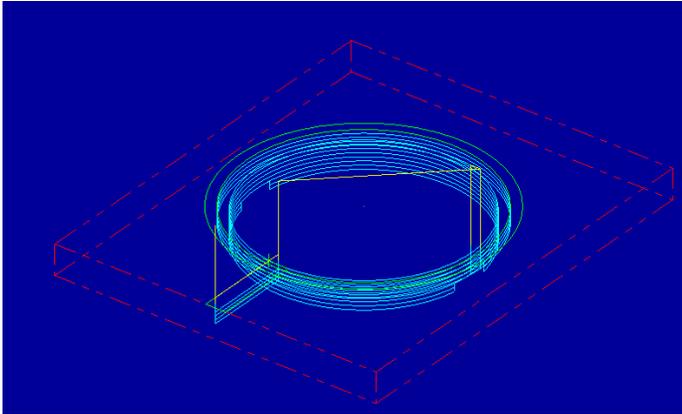
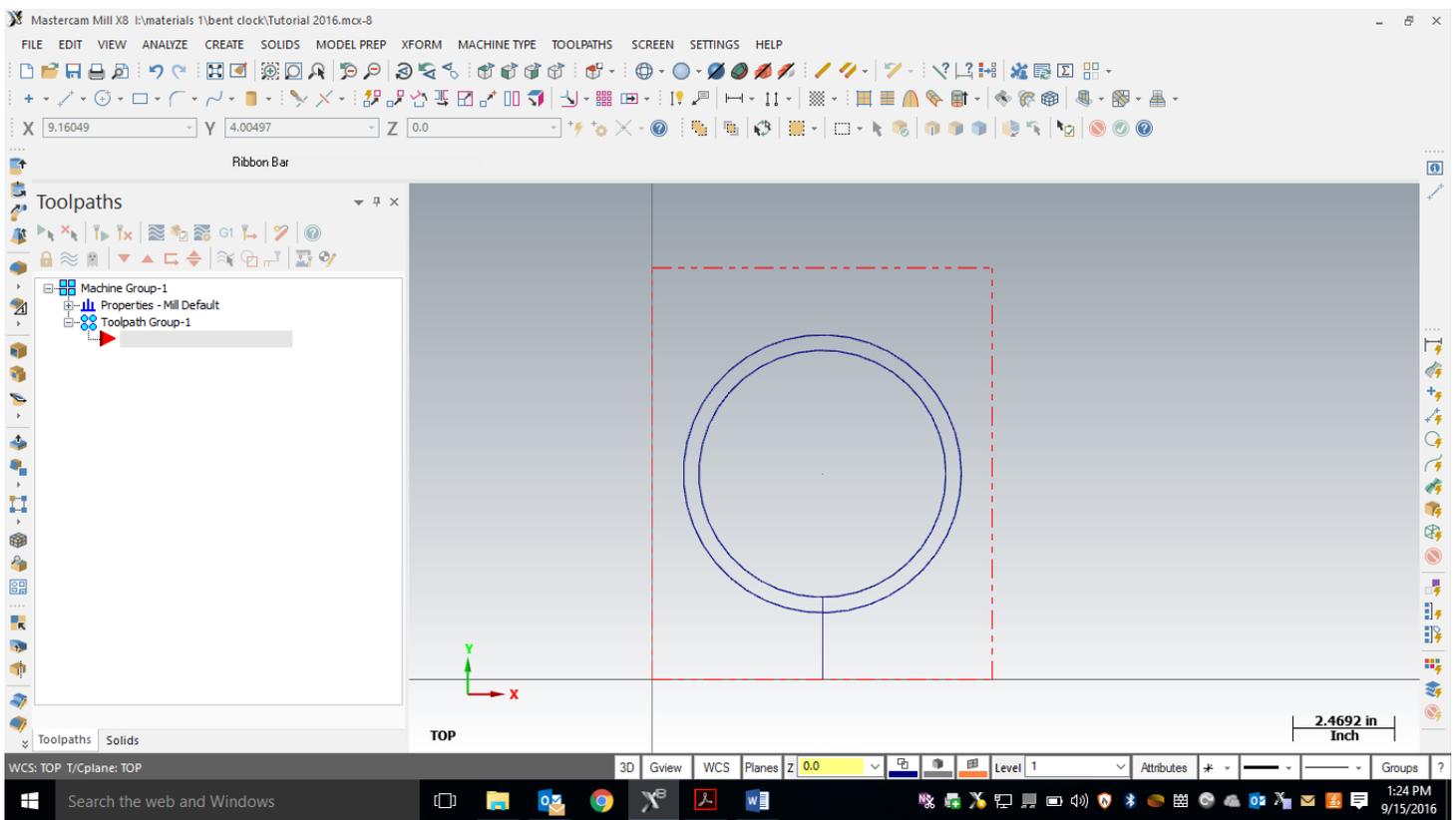


Kerf Bent Clock Front Toolpaths in MasterCAM

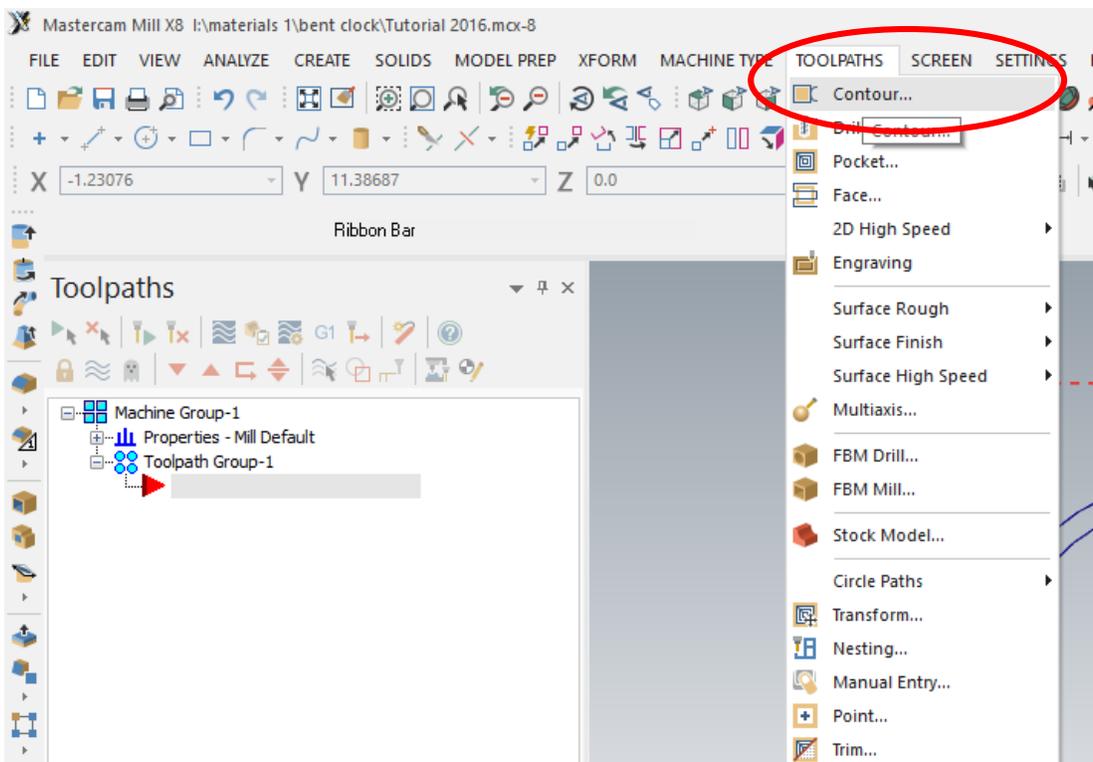


Open the MasterCAM application and open your clock front geometry file.



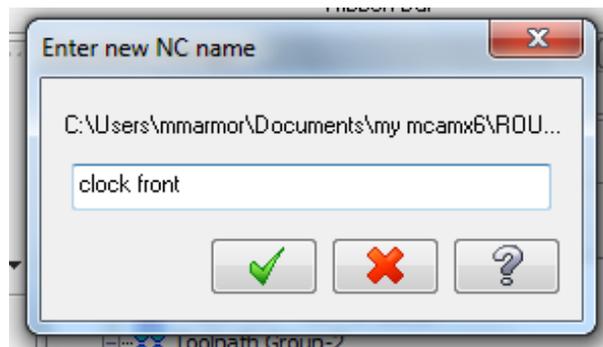
For 2D geometry such as we have, there are 2 main types of tool paths. The first one is a contour. In a contour toolpath the tool bit will follow a path. The path can be one piece of geometry or multiple pieces of geometry linked together end to end (this is called a chain). When the geometry is selected you must either pick the single option or the chaining option (multiple objects laid out end to end) before you select the geometry. We are going to complete three contour toolpaths on the three singular pieces of geometry. The second type of toolpath is a pocket. A pocket toolpath will make a cavity inside the selected geometry. For the clock front, we do not need a pocket toolpath, but you will use them when we get to the box.

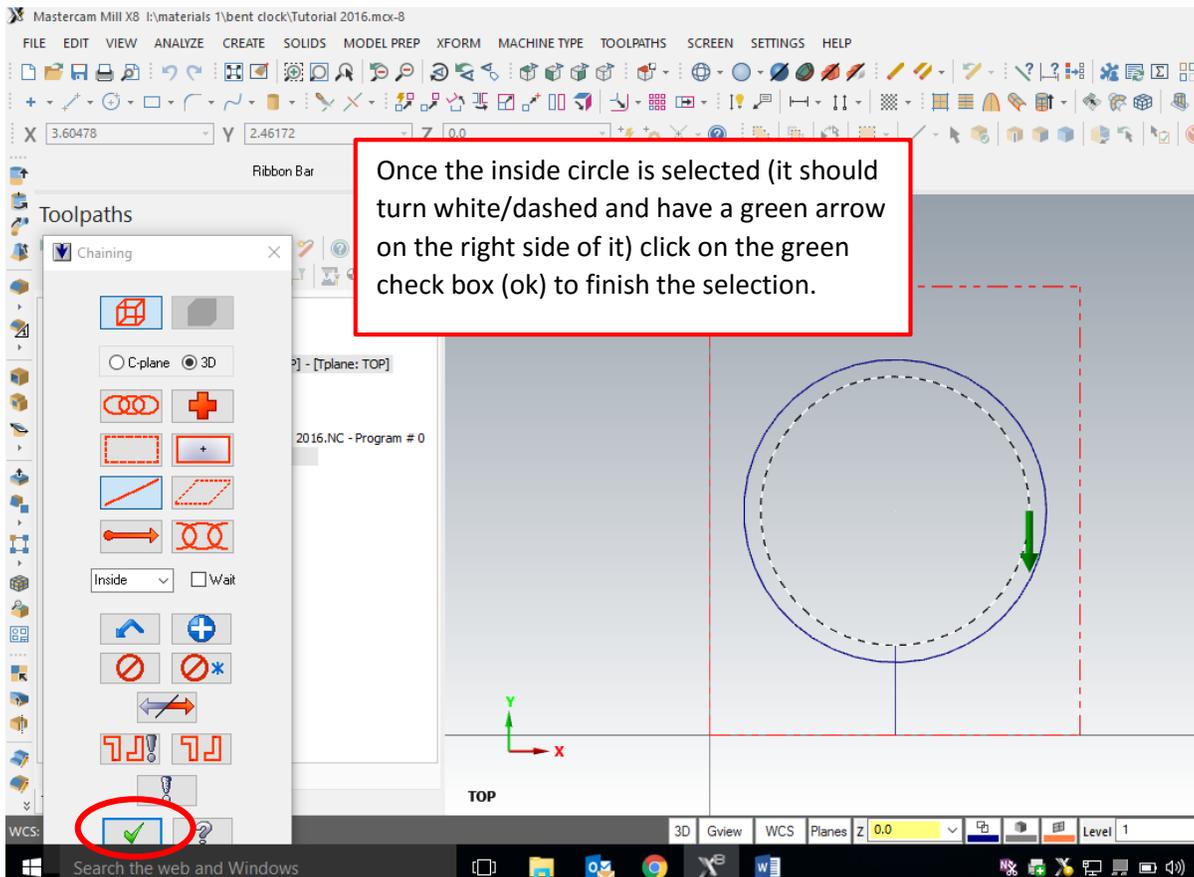
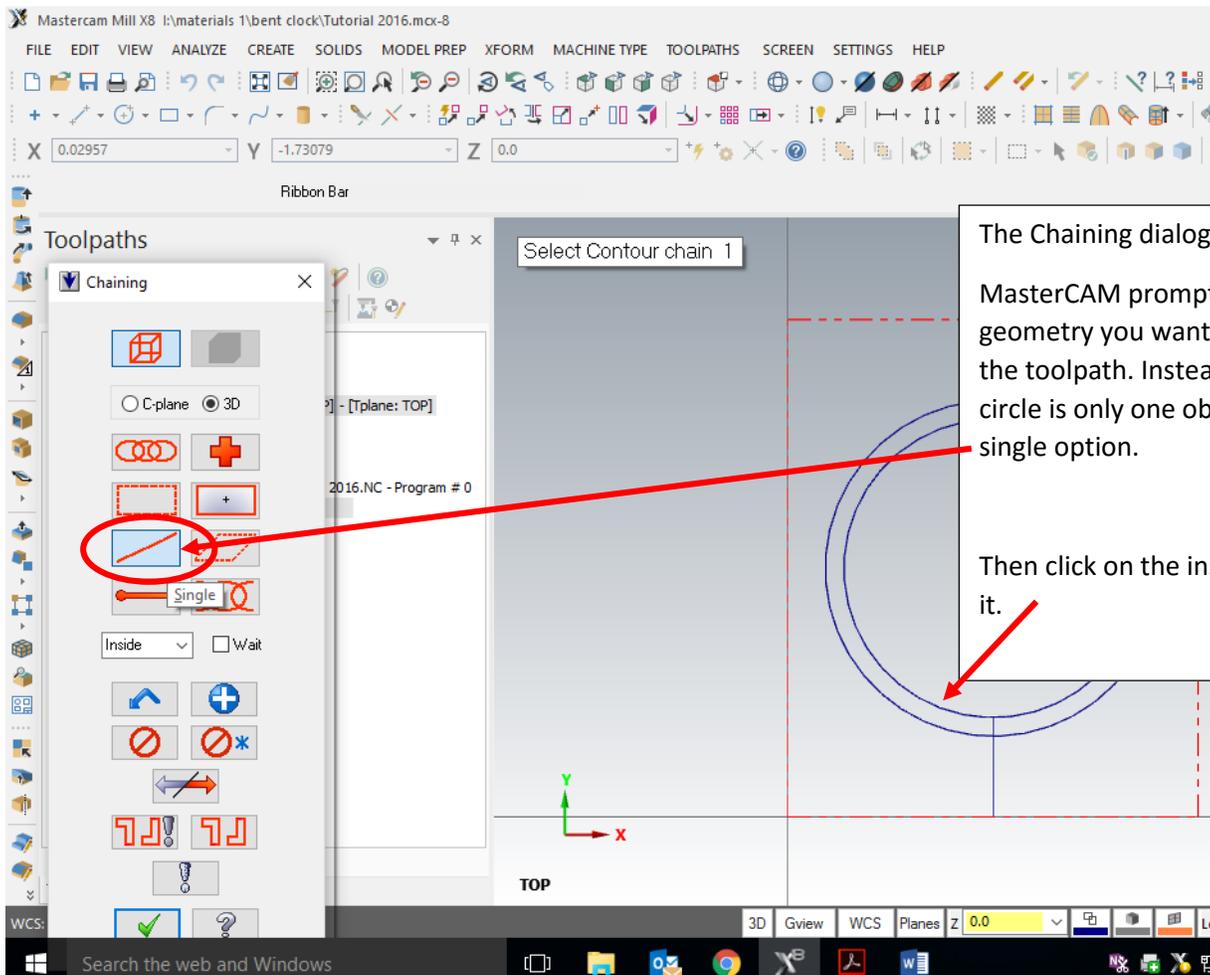
To start the toolpaths, go to Toolpaths/contour



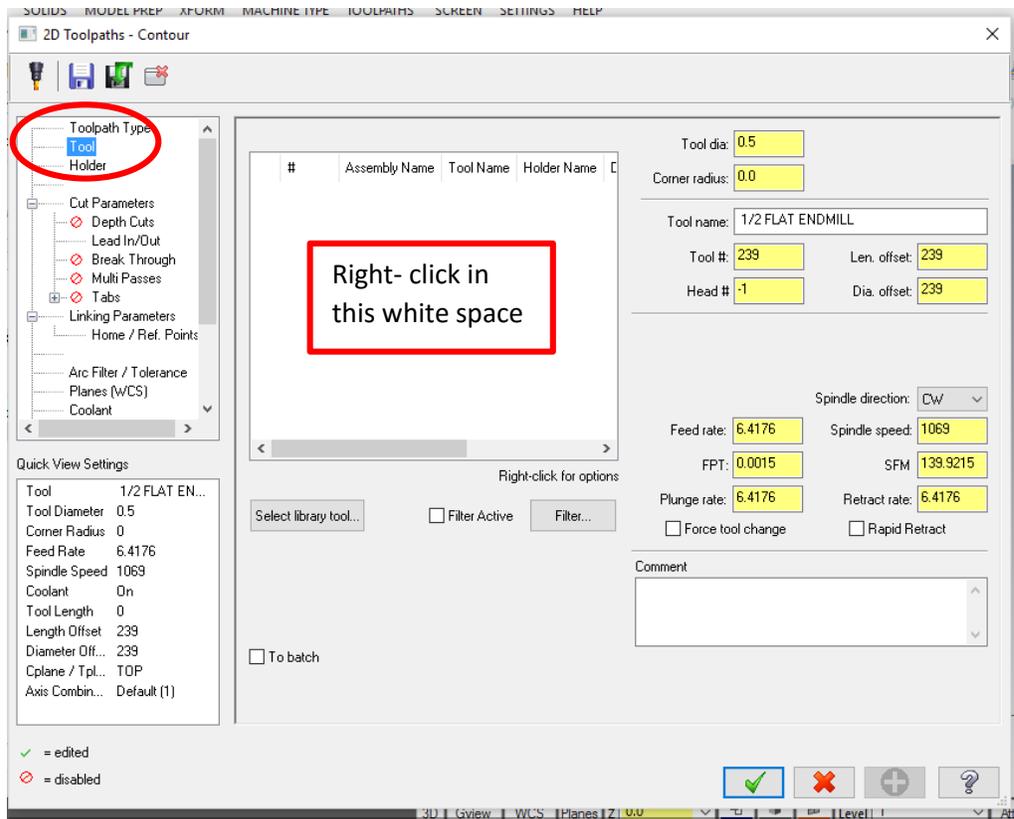
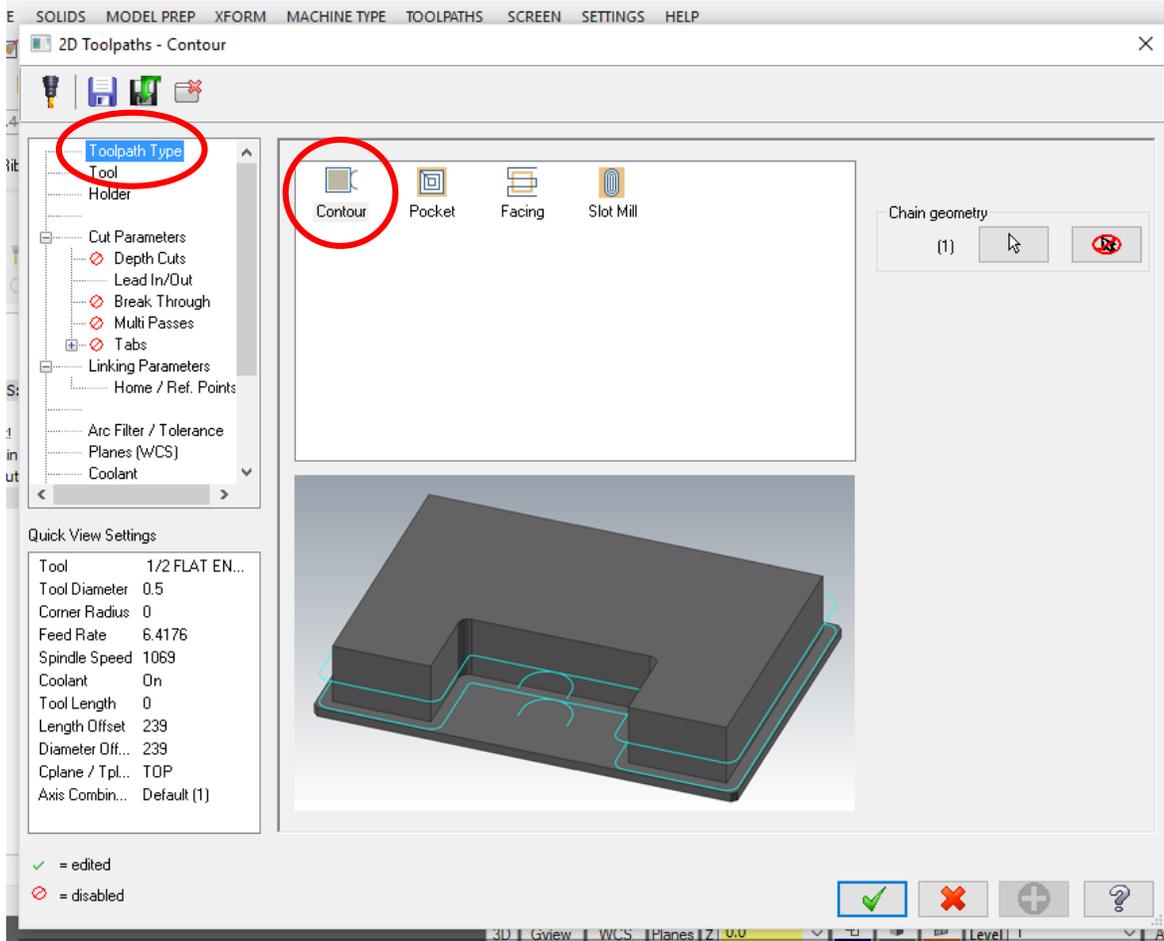
When the new NC dialog box comes up, type in a good file name such as Clock Front.

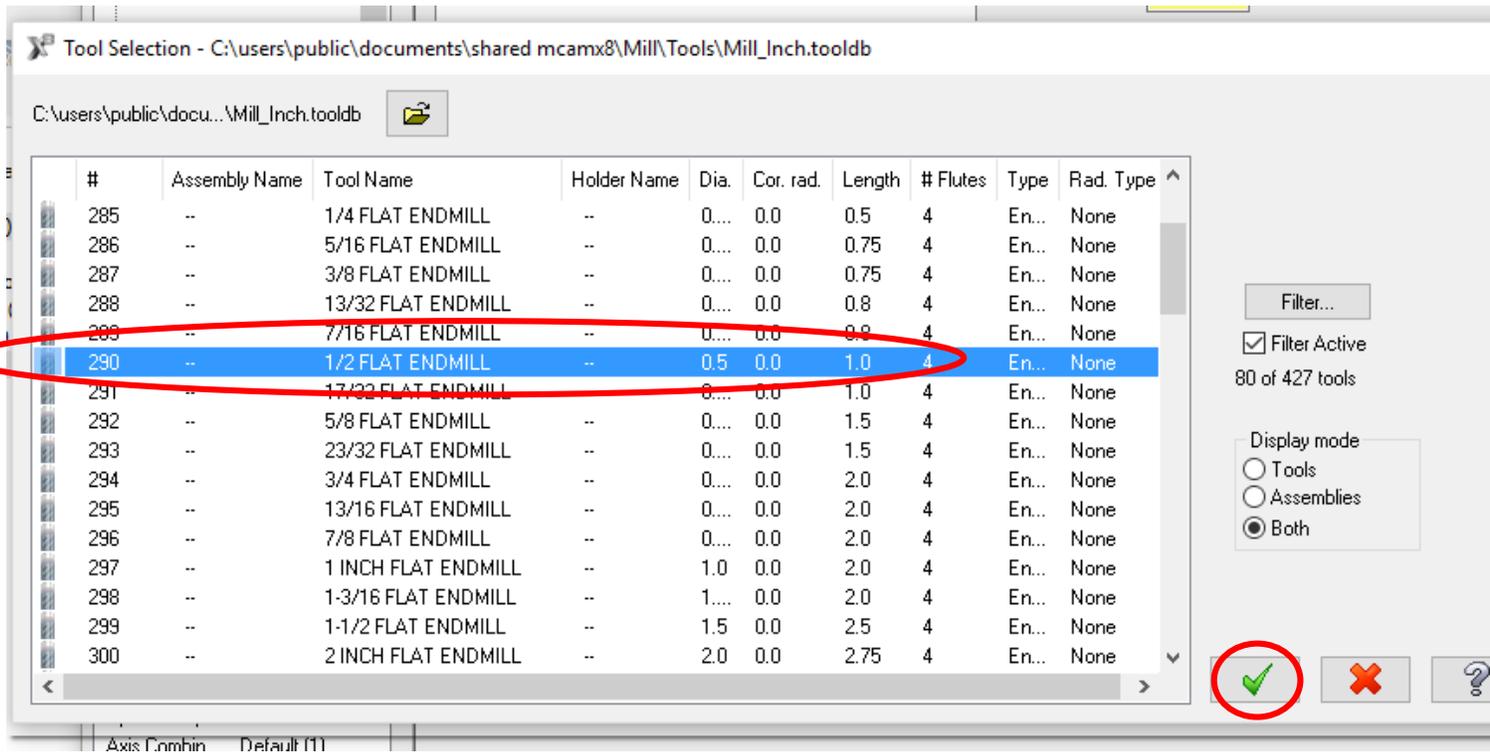
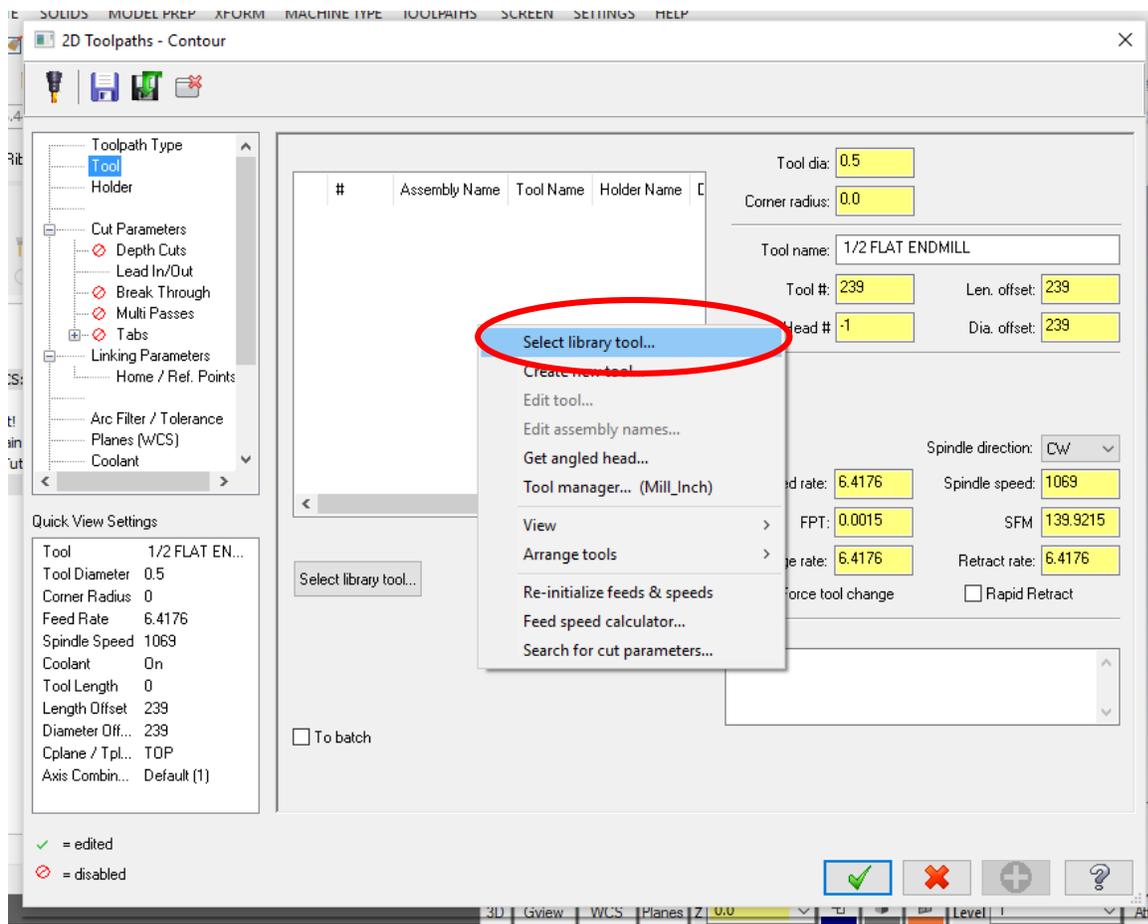
Click the green check.

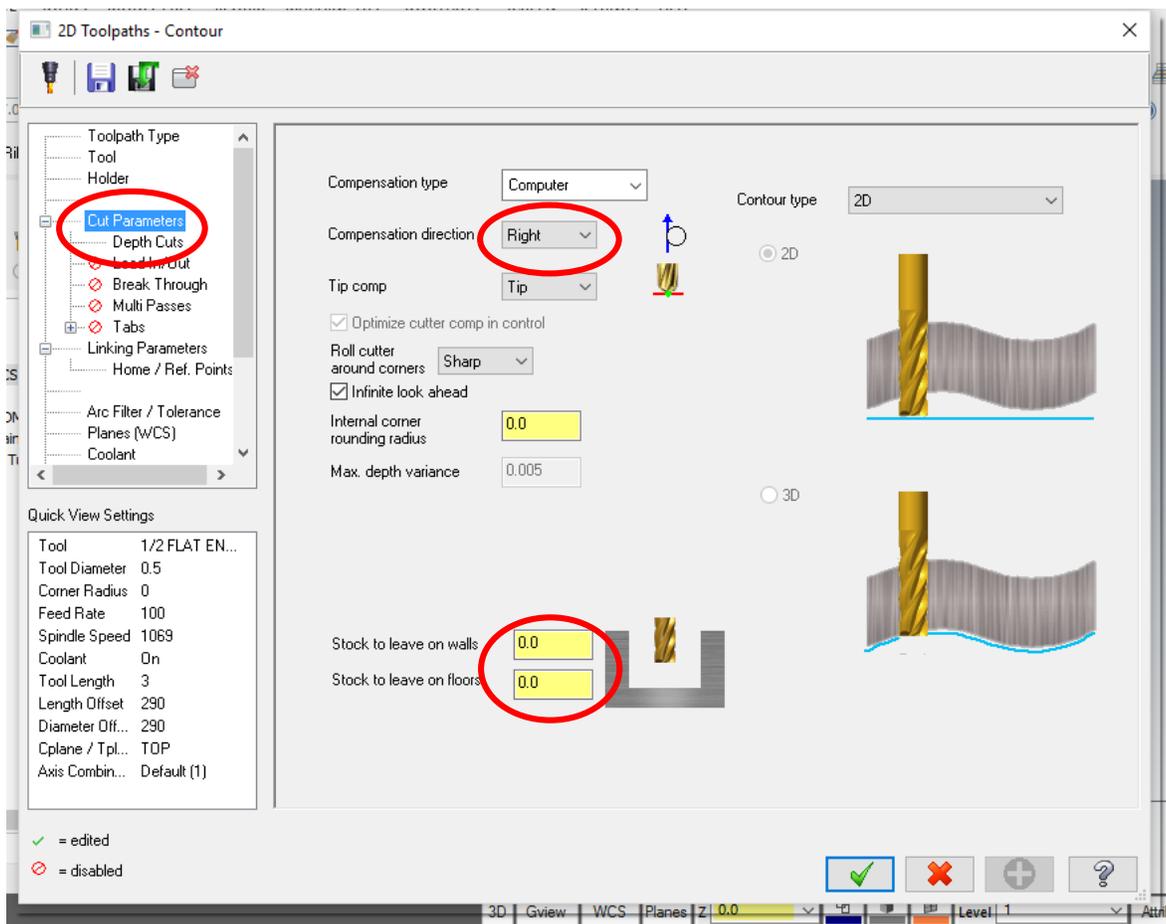
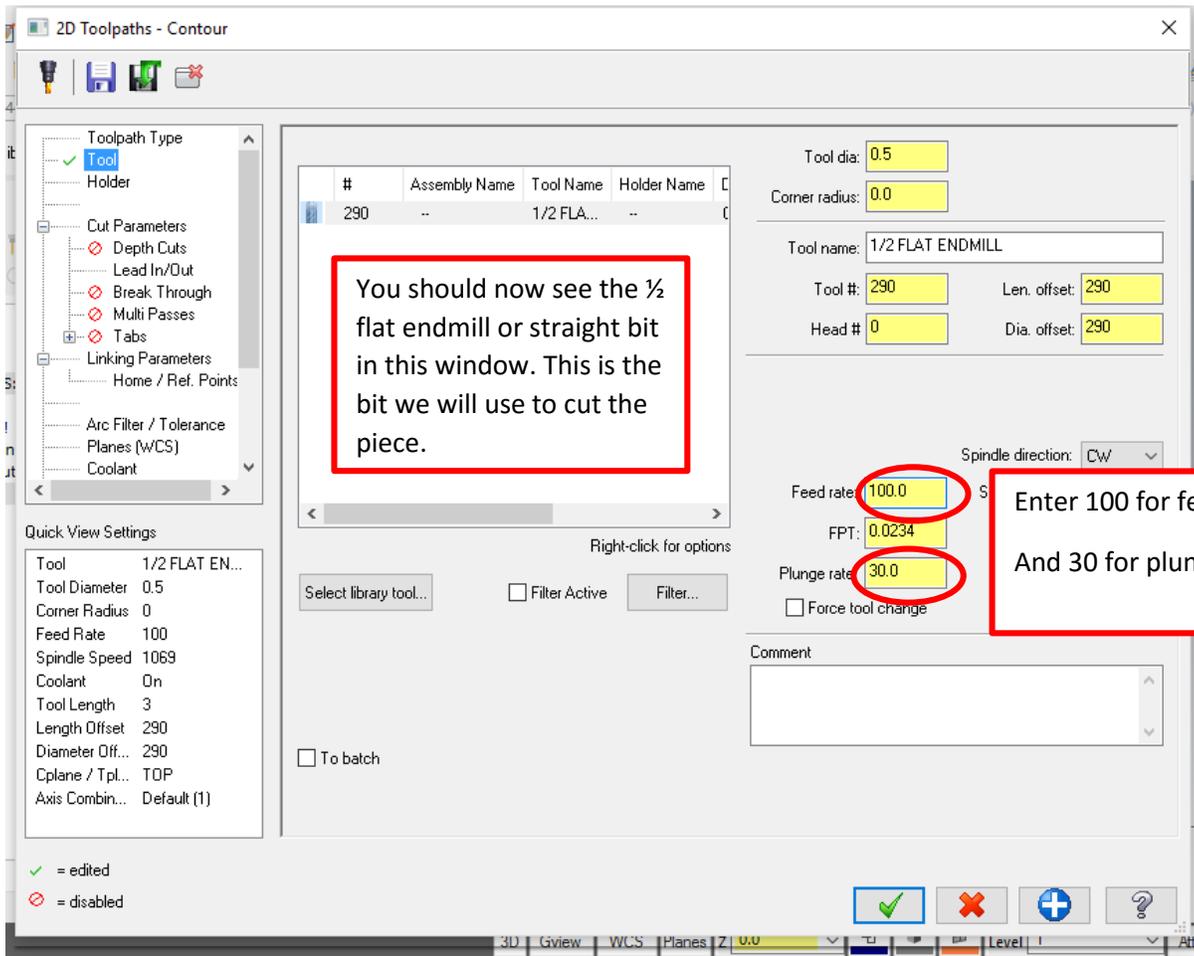


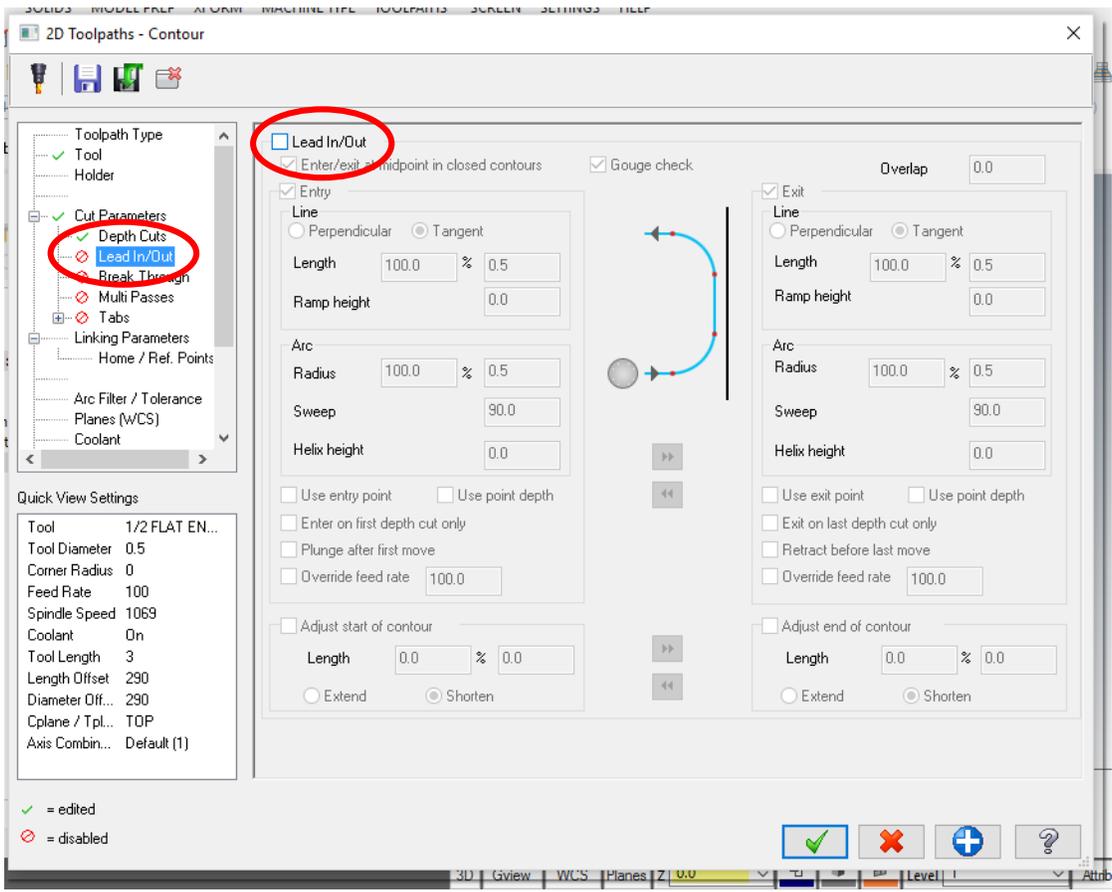
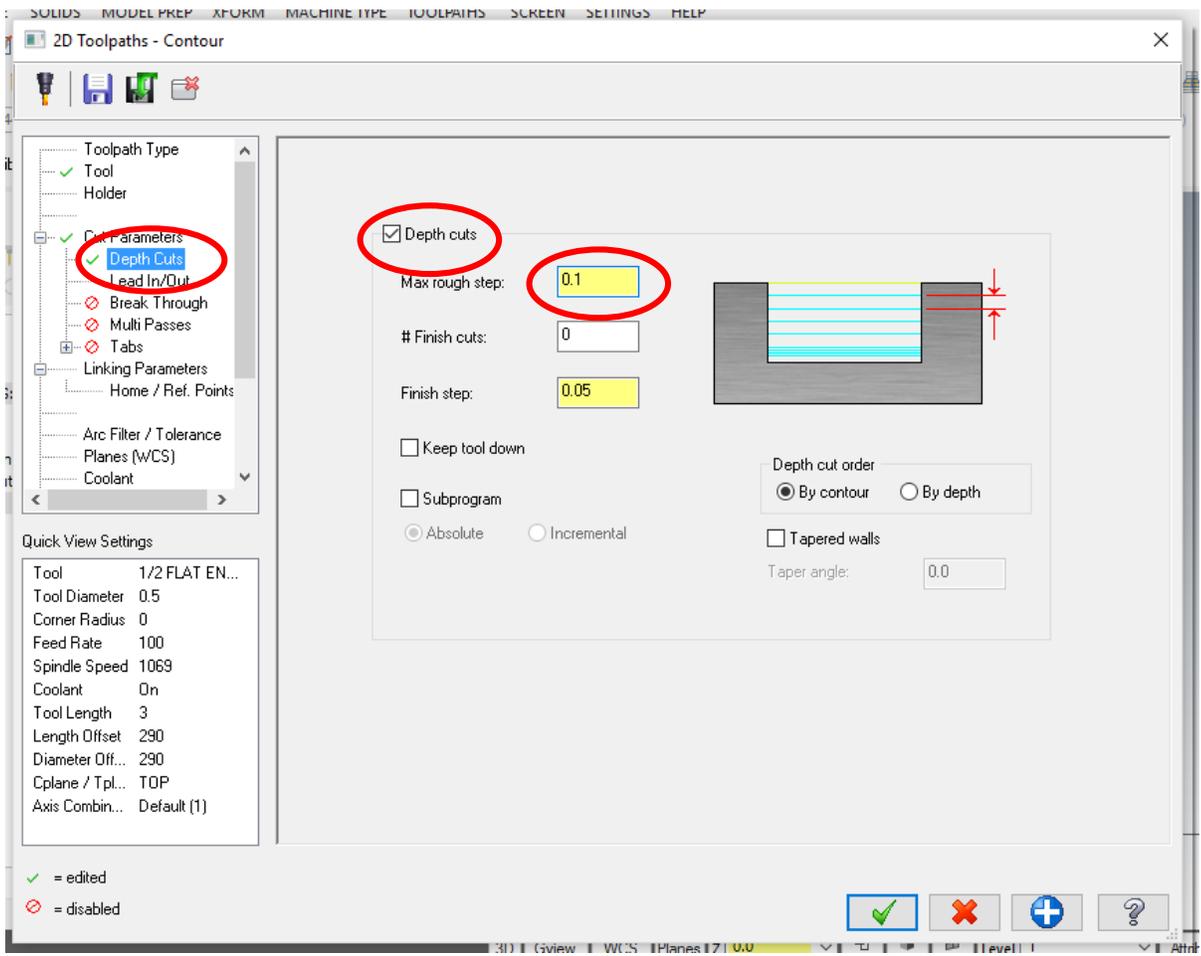


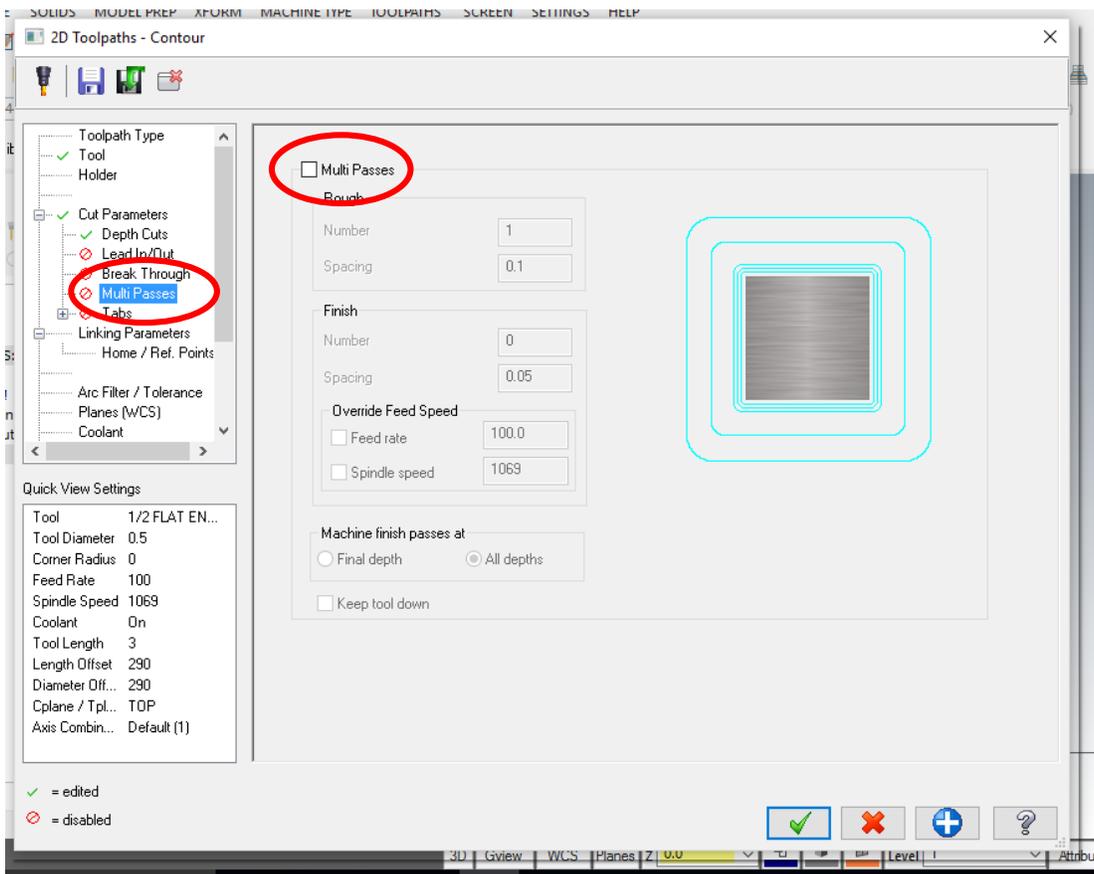
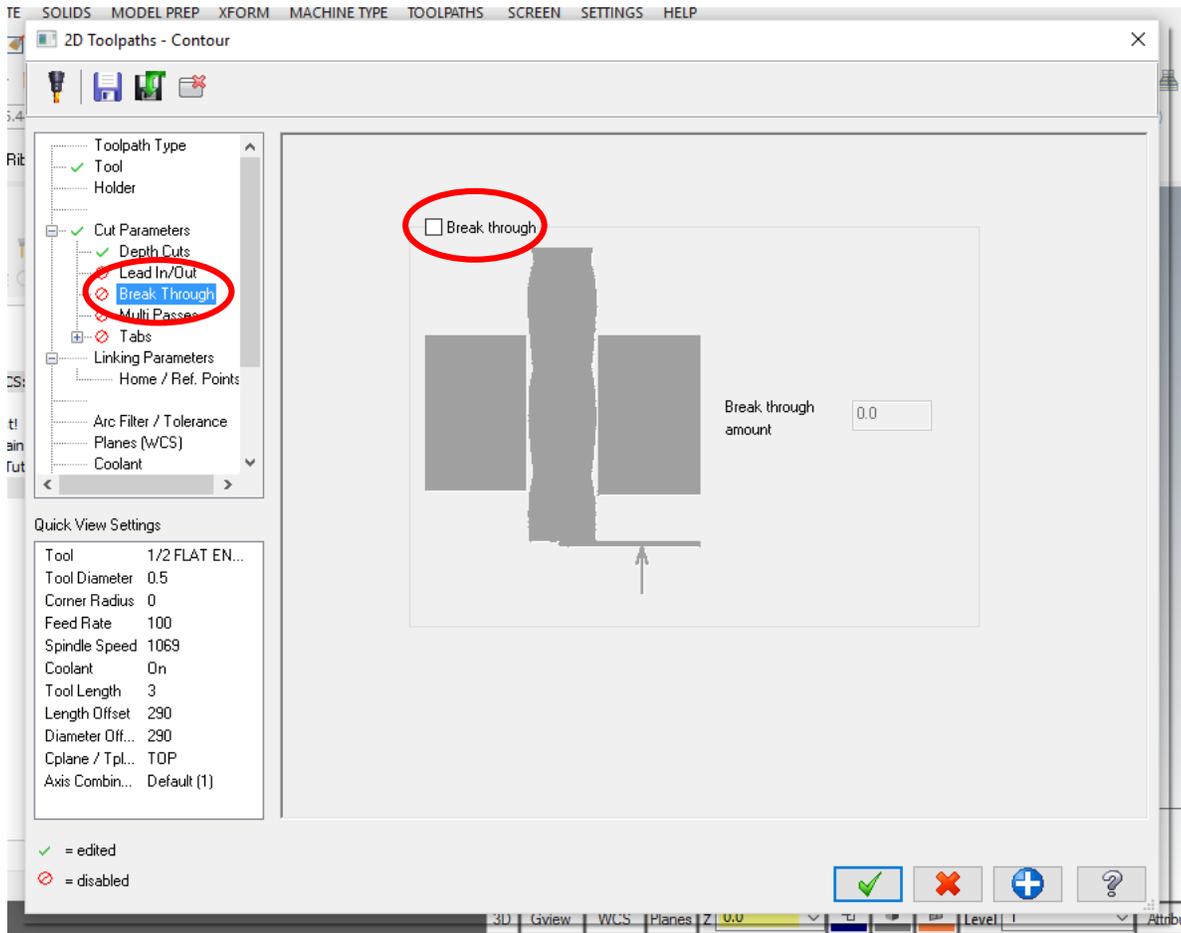
In the 2D Toolpaths – Contour dialog box, please enter the following information:

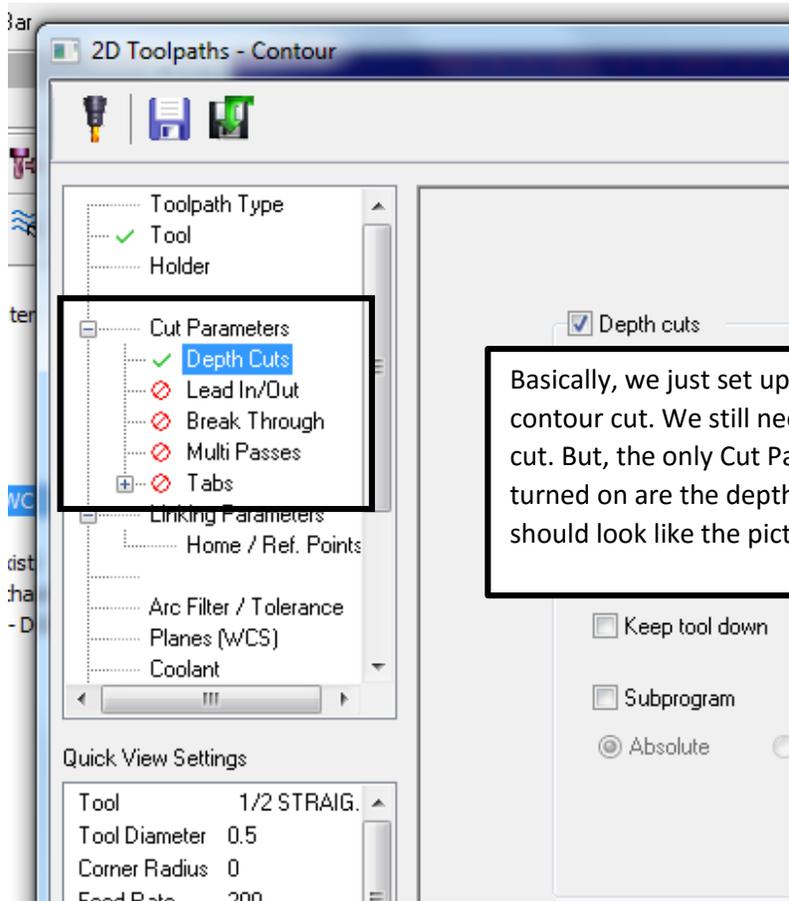
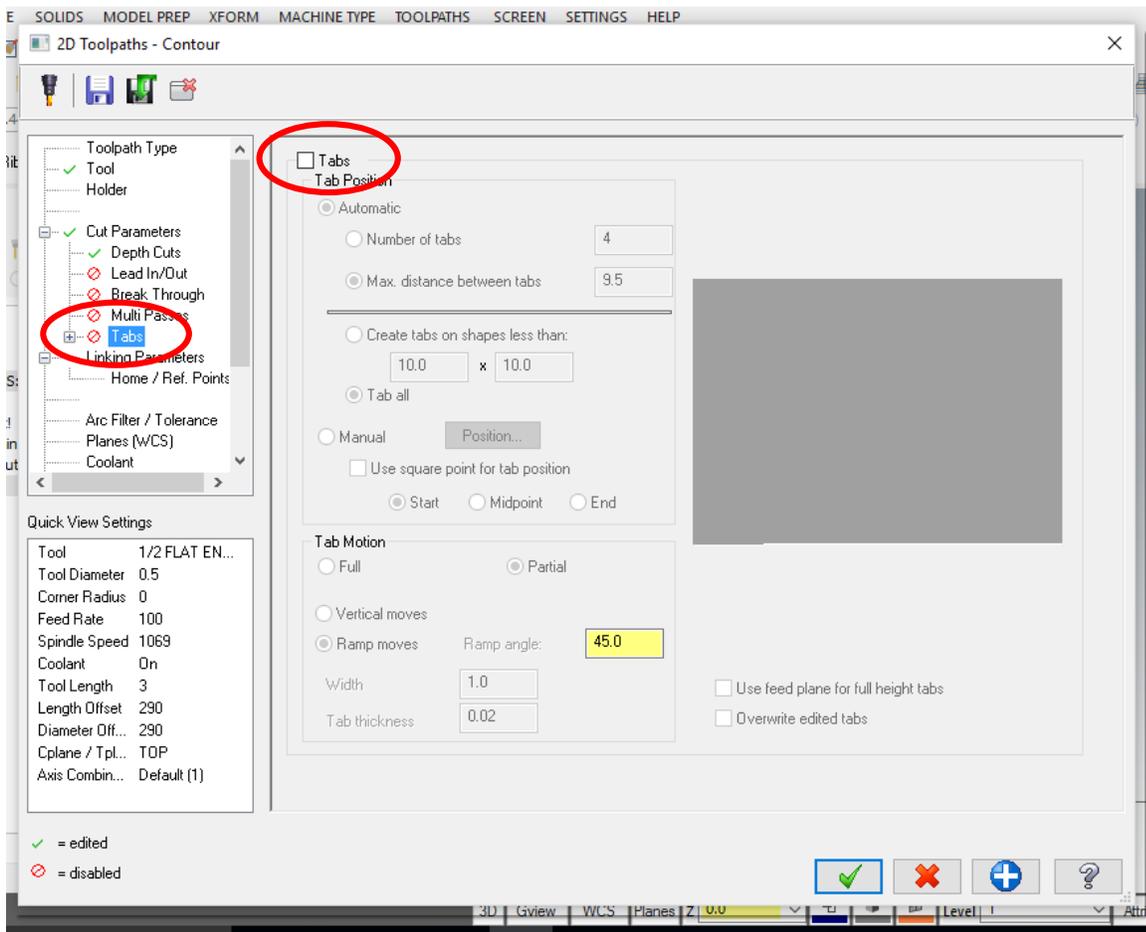






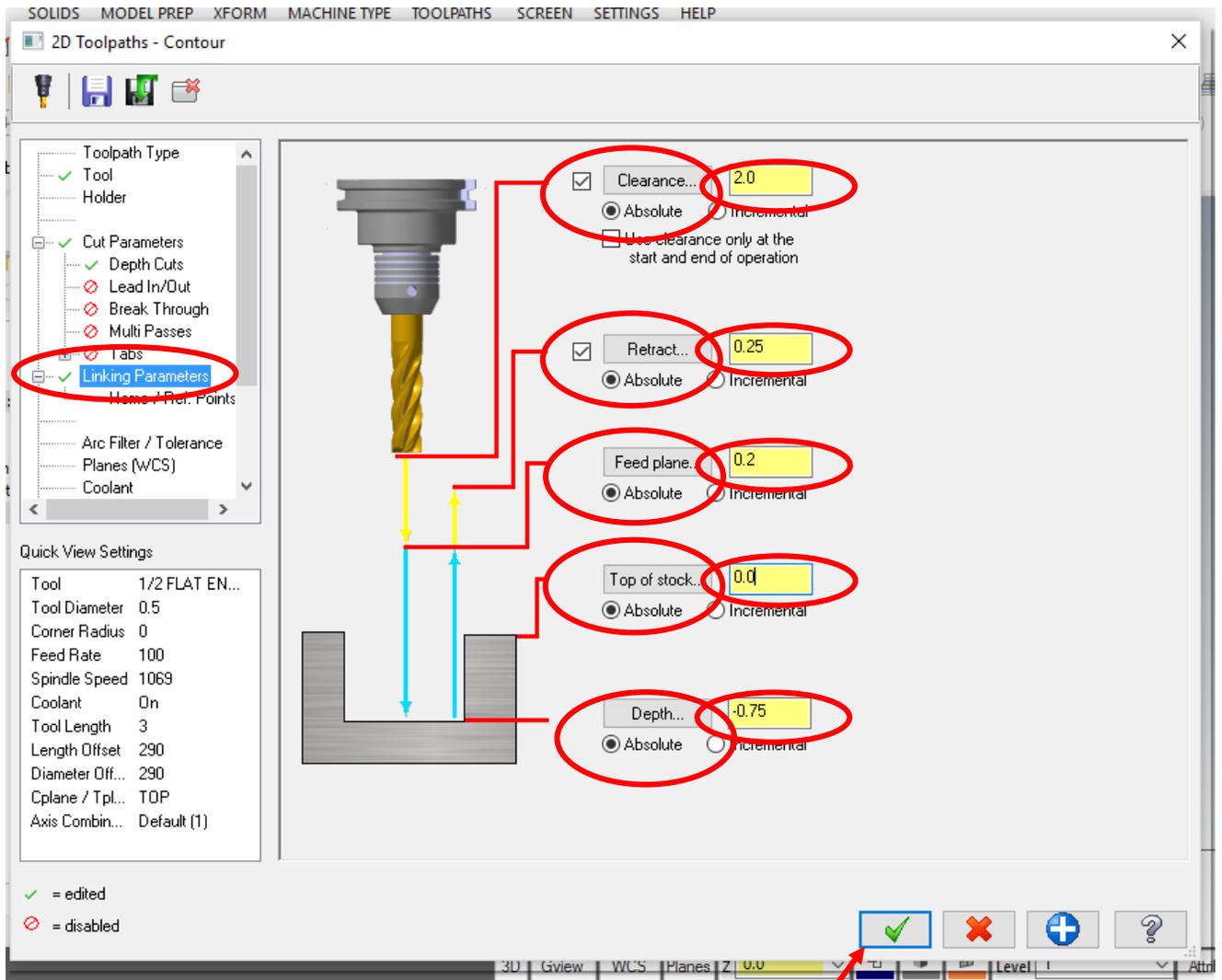






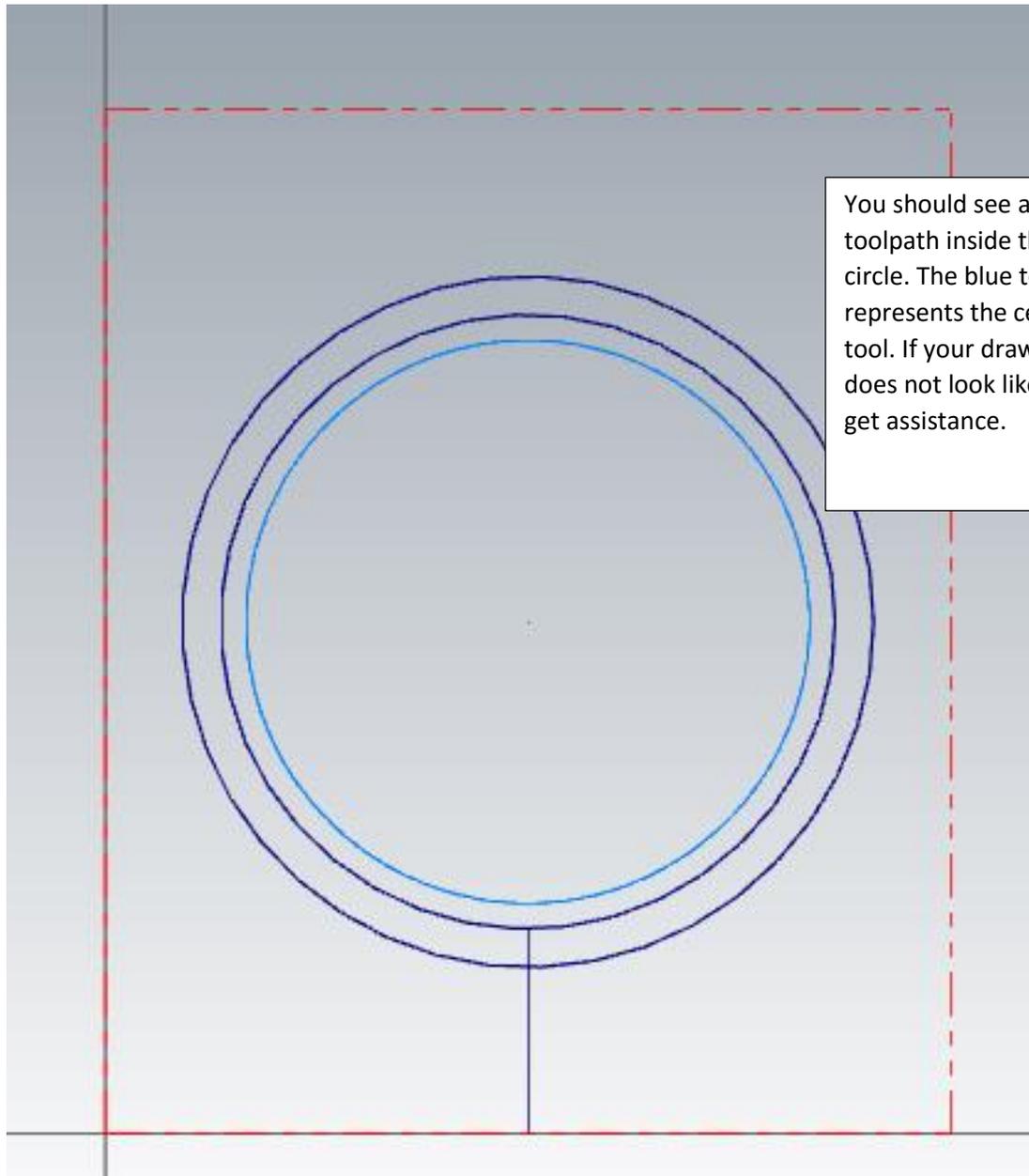
Basically, we just set up the parameters for the contour cut. We still need to set the depth of the cut. But, the only Cut Parameters that should be turned on are the depth cuts (set at .125). It should look like the picture on the left.

To set the depth of the cut, please enter the below values. In the Linking Parameters tab. Notice that all the values are **“Absolute”** and the depth is a **-0.75**.



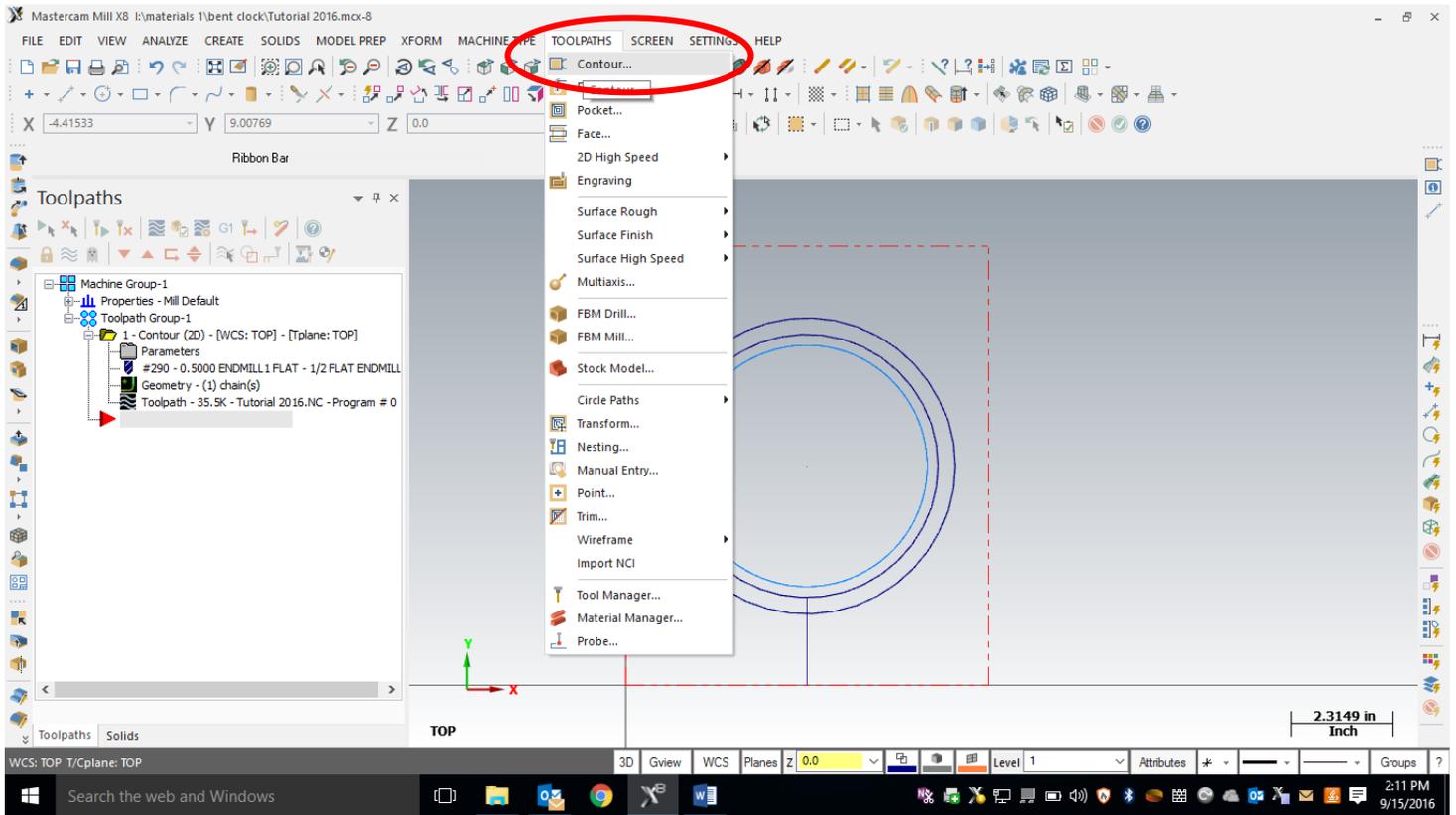
Now we can finally hit the OK check to enter all these values and MasterCAM will draw the contour toolpath on the circle.

Result:

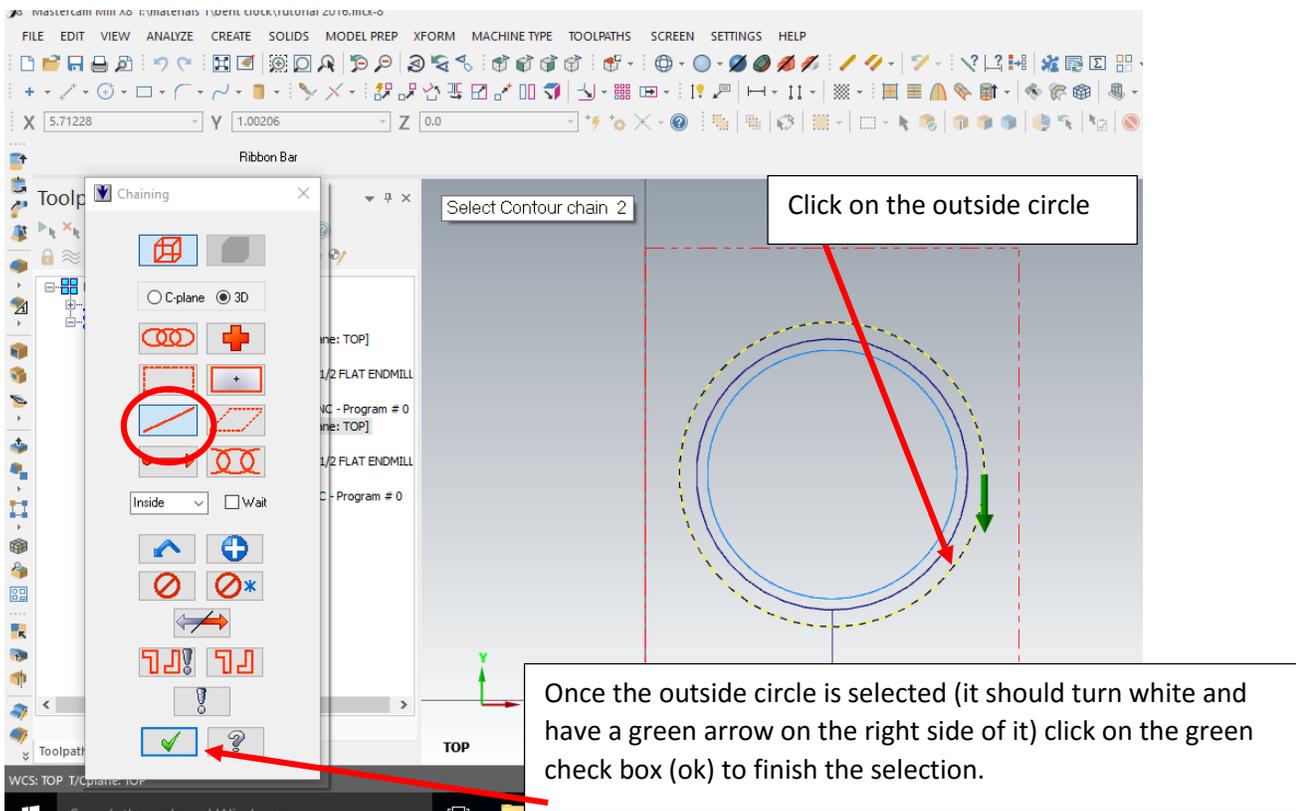


The second toolpath is similar to the first. It will be a contour with the same cut parameters and same tool, but we will not go all the way through the piece. This time we will make a rabbit, so the depth will be $-\frac{3}{8}$ " or $-.375$.

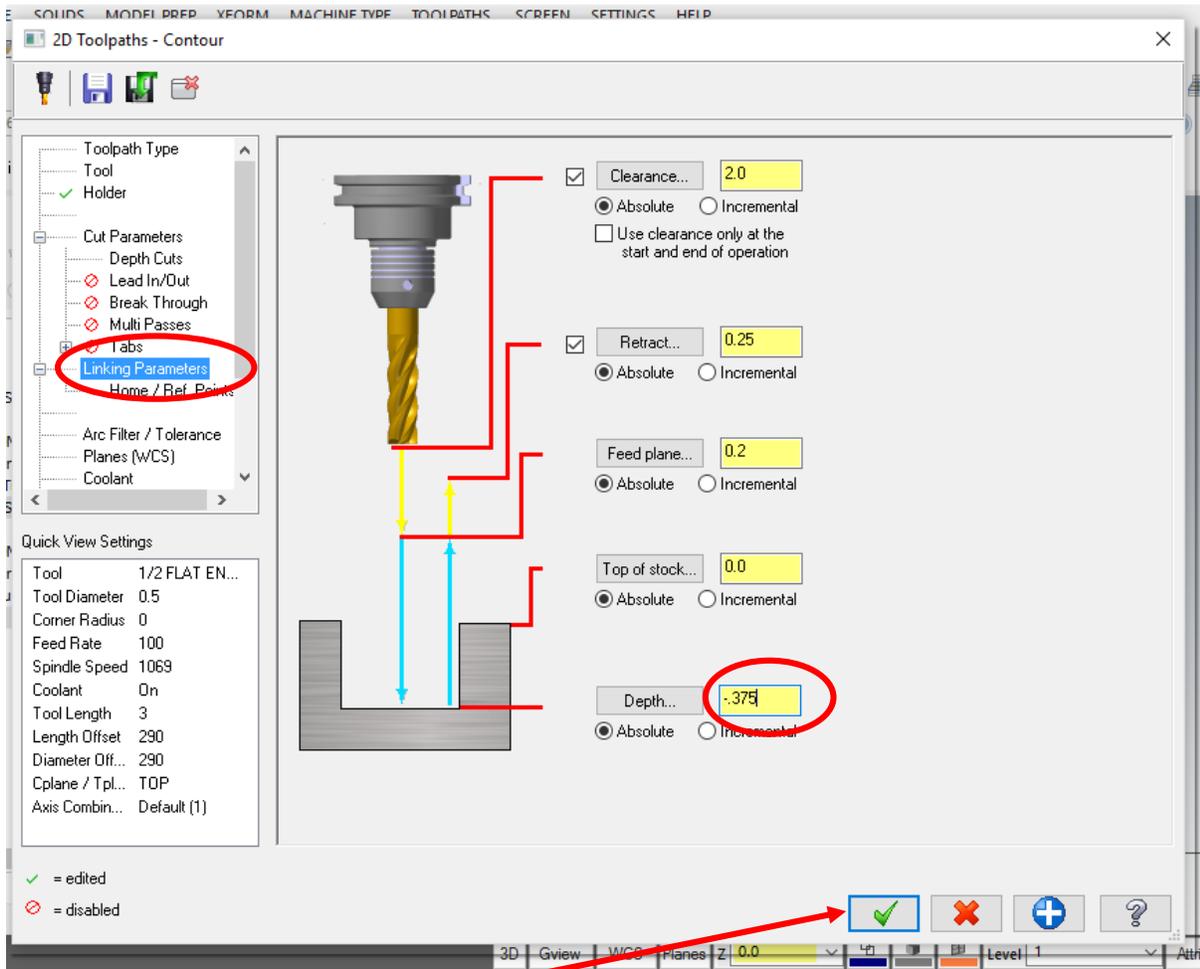
Go to toolpaths/contour.



Again, go to single, and click on the outside circle this time.

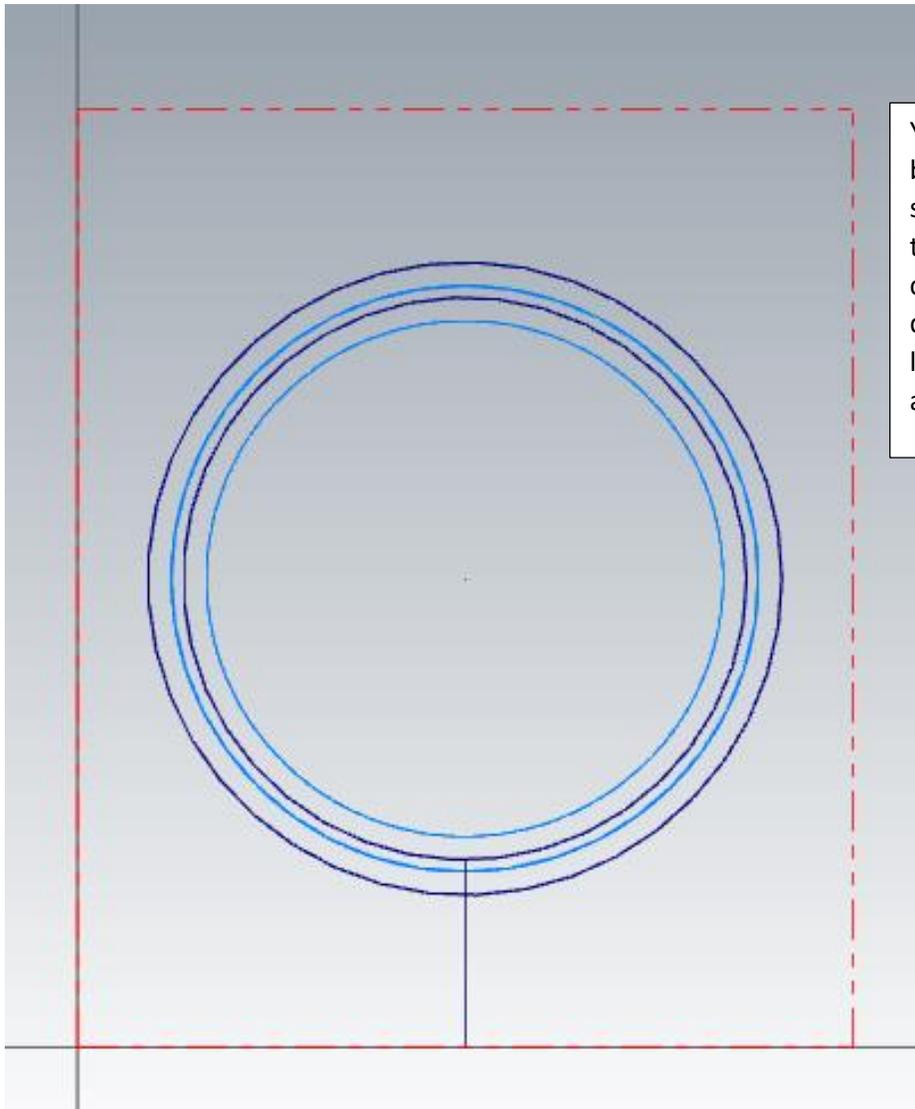


After you hit the OK button for selecting geometry for the toolpath, the 2D contour toolpath window pops up. This should have all the same settings we set for the first toolpath except for the depth. So you can check all the cut parameters and see if they are the same (they should be, if not just enter the same information for the last contour). Once you check the cut parameters, go to linking parameters and enter the **depth of -.375**.



Then hit OK.

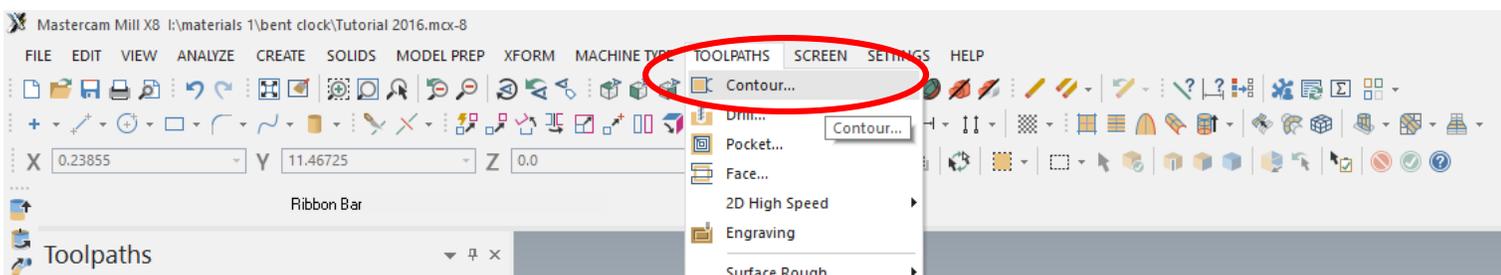
Result:

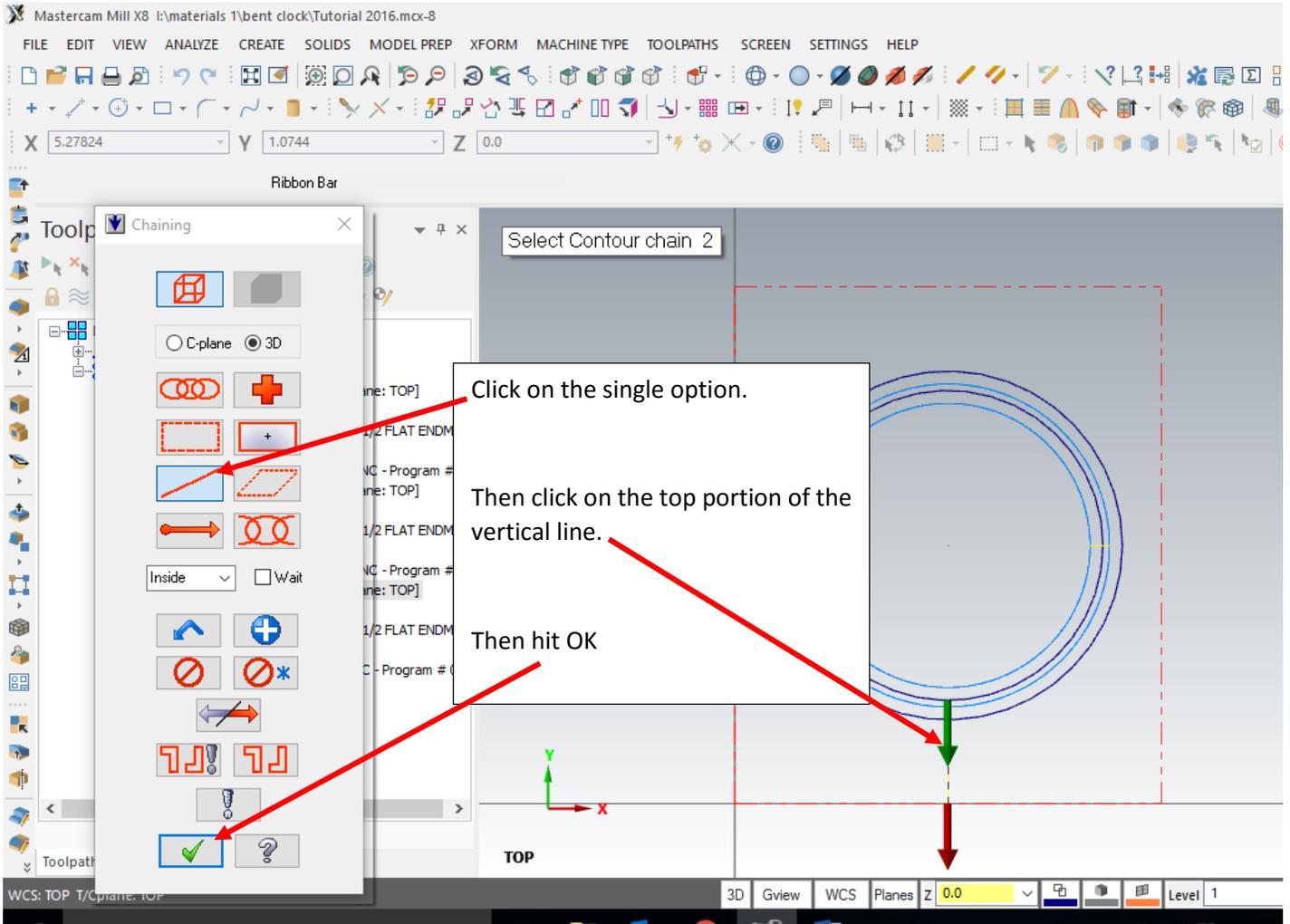


You should see a second light blue toolpath inside the second circle. The blue toolpath represents the center of the tool. If your drawing/toolpath does not look like this, please get assistance.

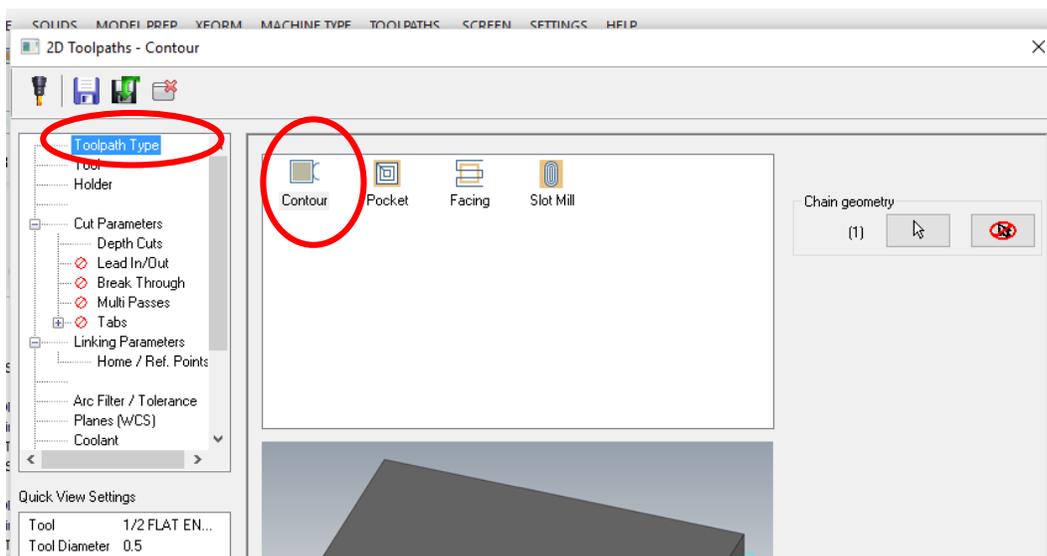
Now it's time for the plow for the dial and clock movement. This plow is represented by the small vertical line in the center of the clock front geometry. It is still a contour toolpath, so the procedure is similar. The only difference is the cutter compensation needs to be turned off, so the center of the cutter follows the line.

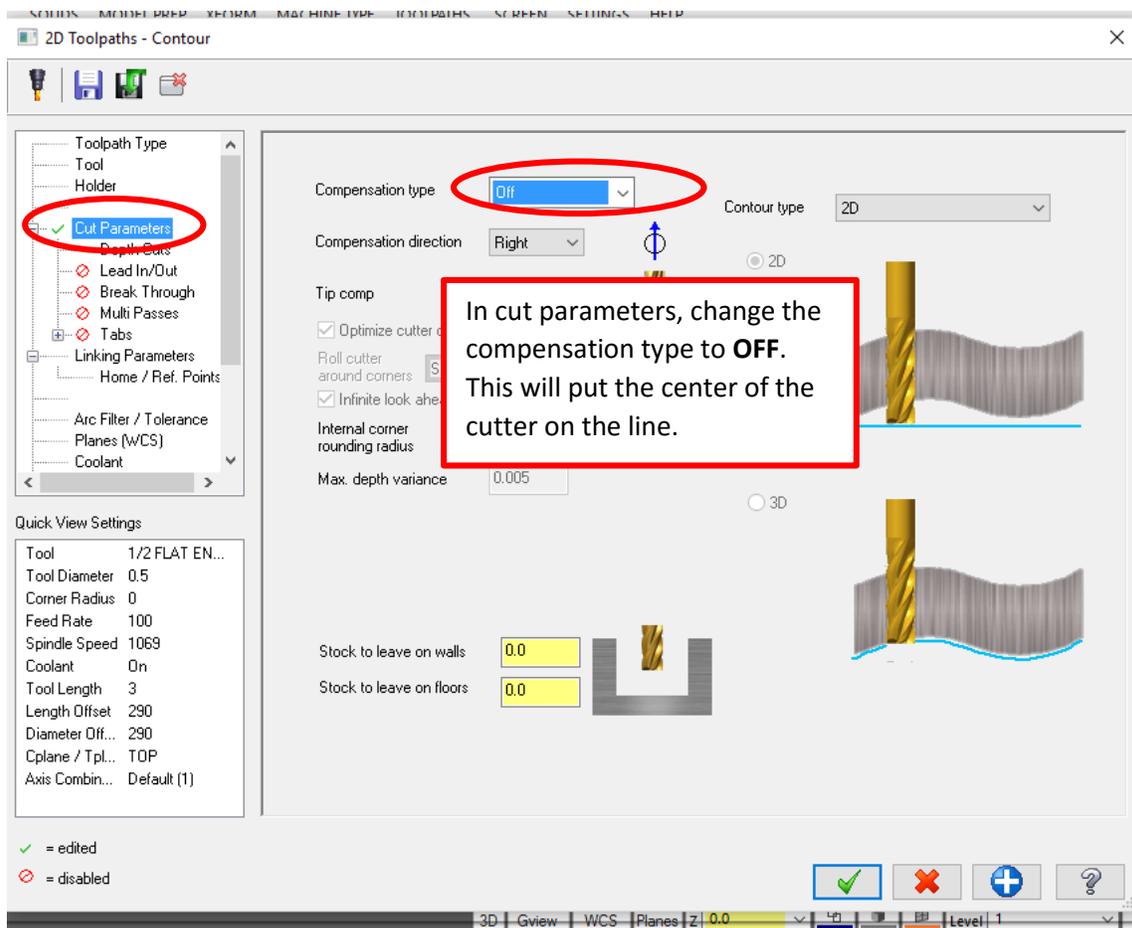
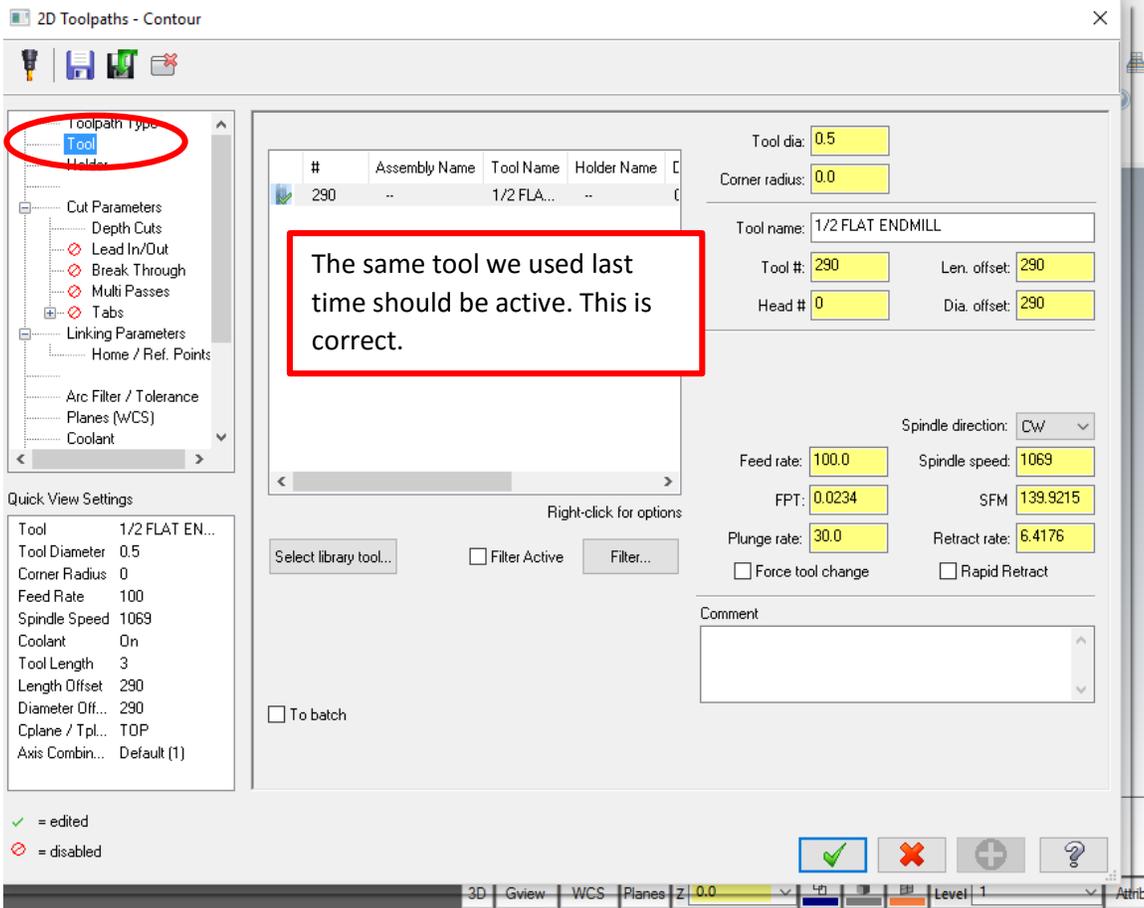
Go to Toolpaths/Countour

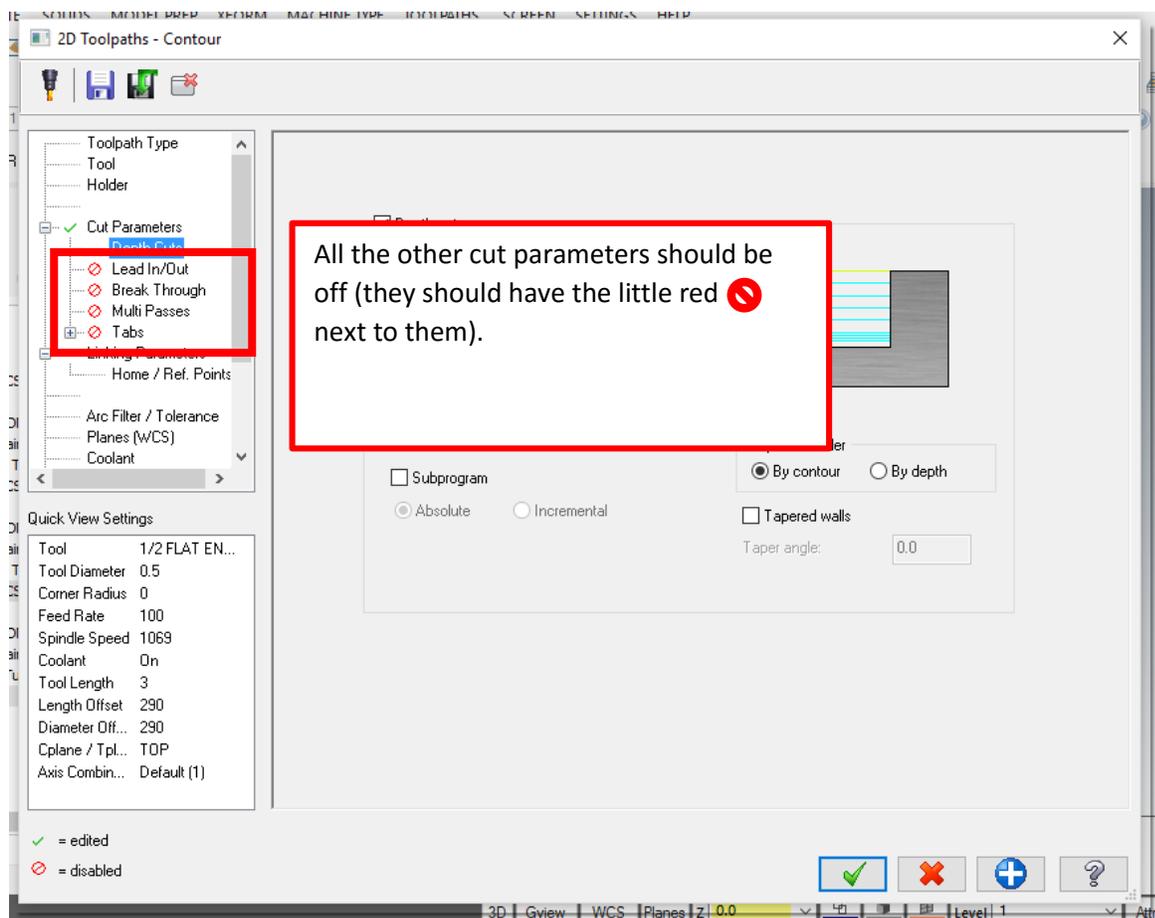
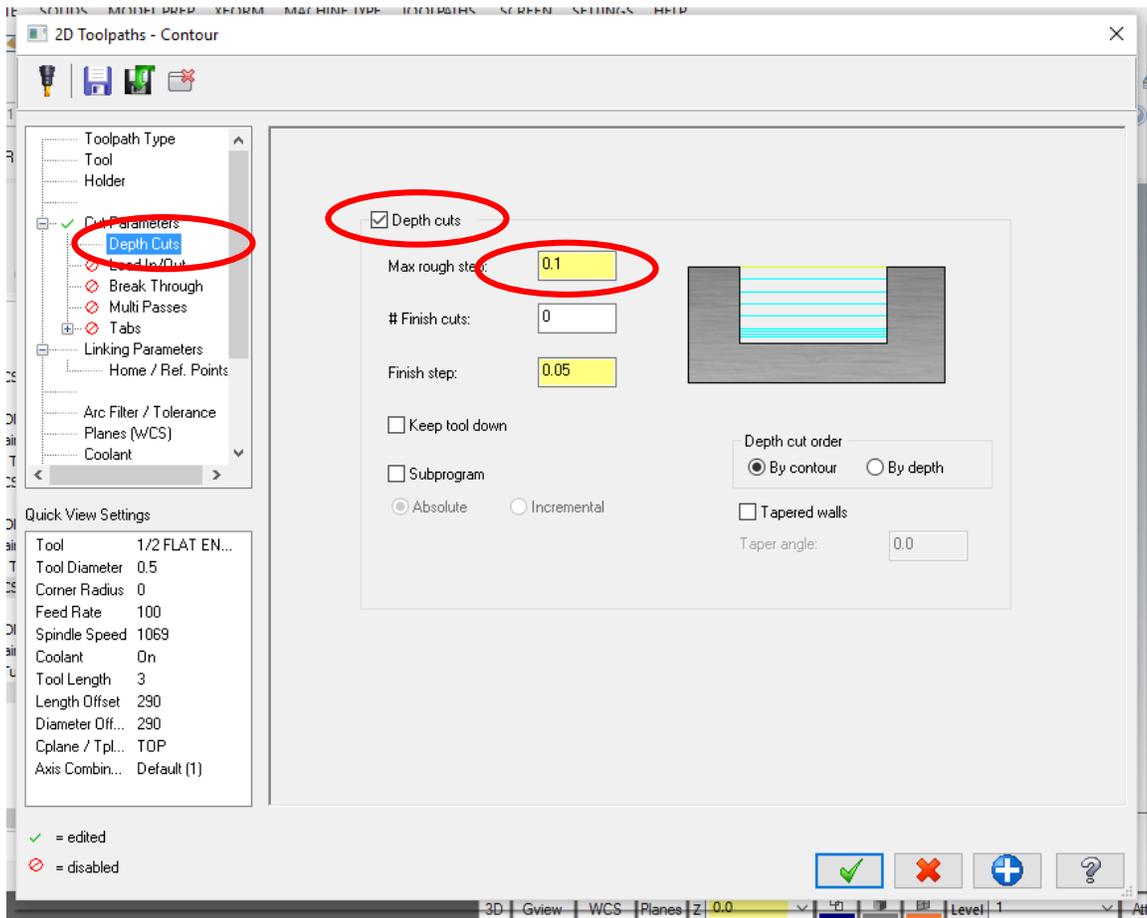


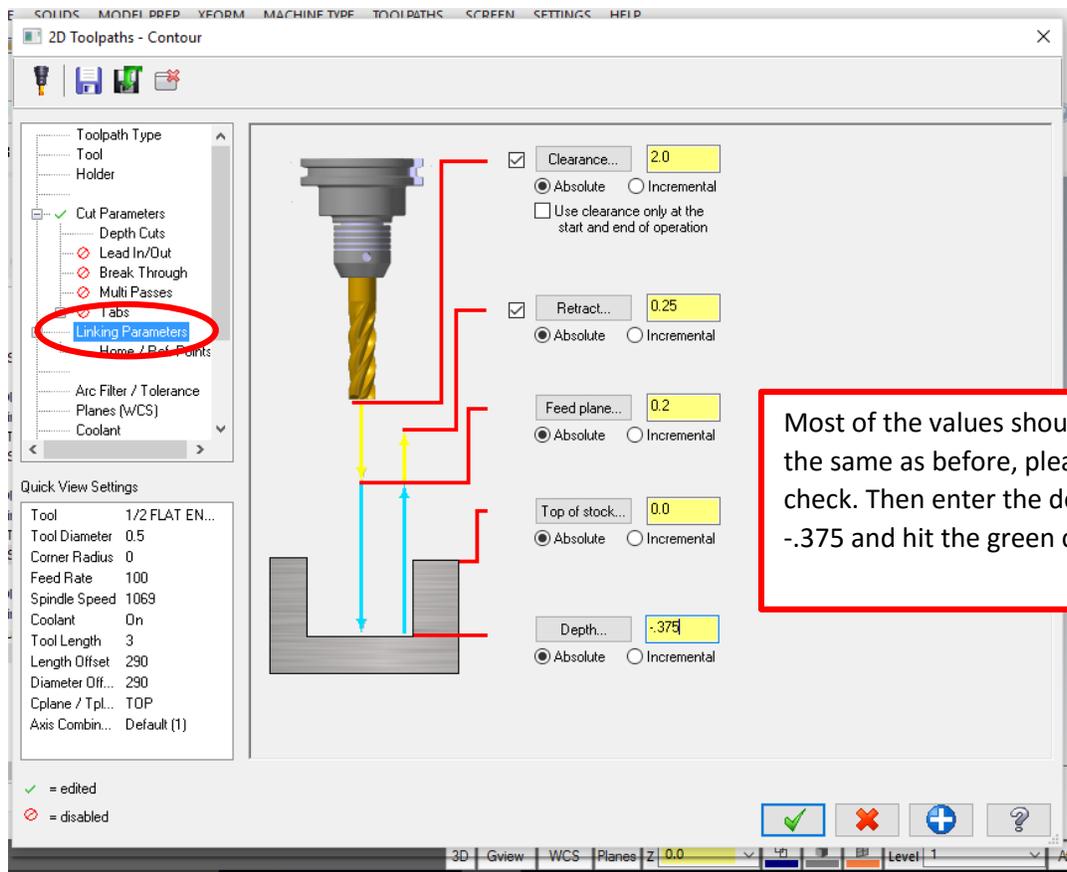


This contour tool path properties are similar to the other ones, but we need a couple of changes. So follow along and enter the following information into all the windows.



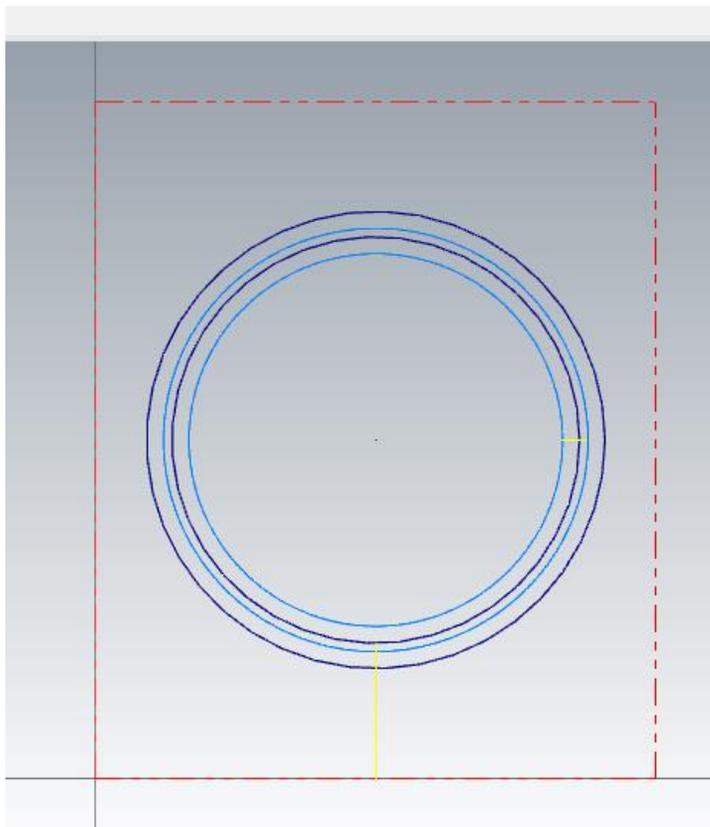




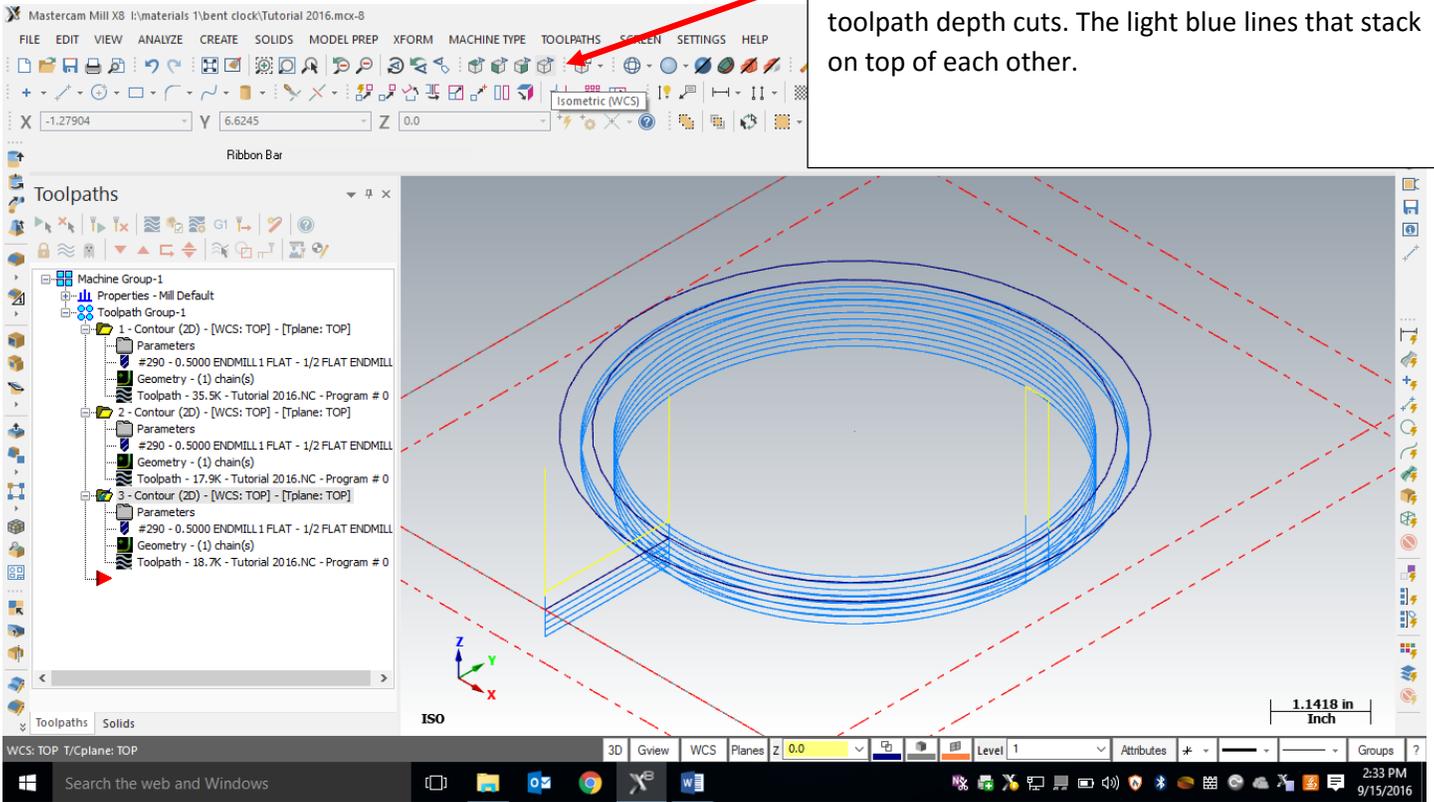


This should draw the toolpath, you probably will not see the toolpath since the center of the cutter follows the line. So you probably just see the line unless you are in a different view.

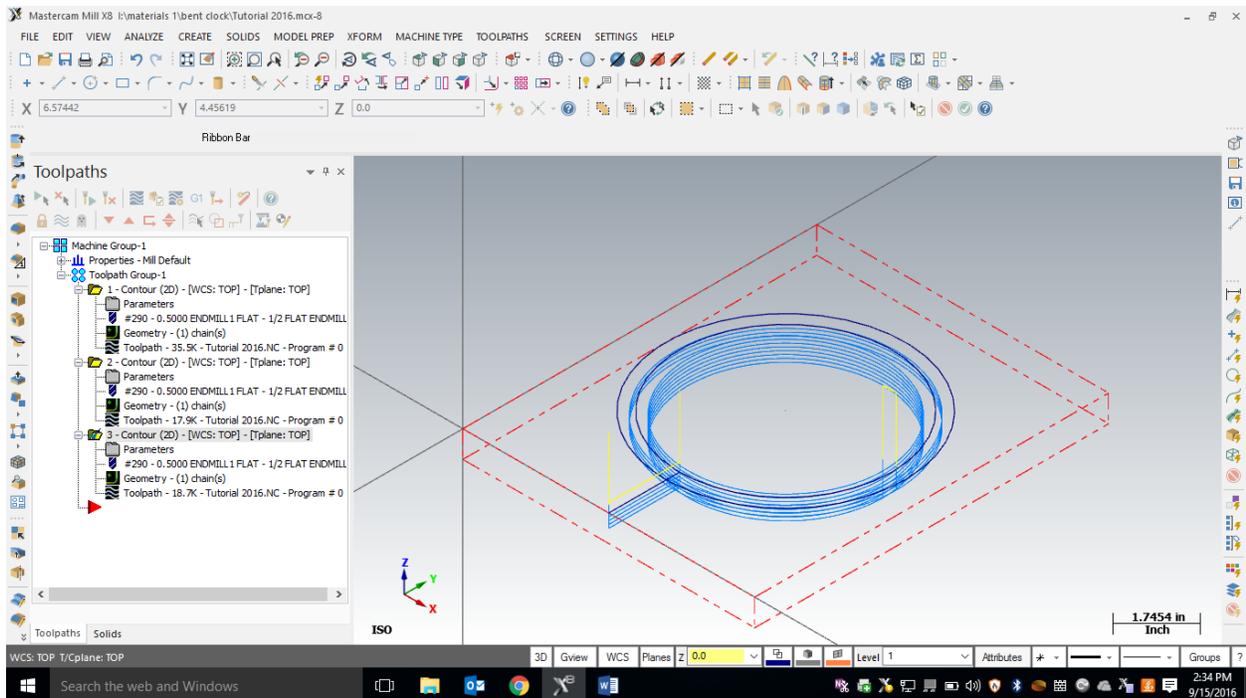
Result:



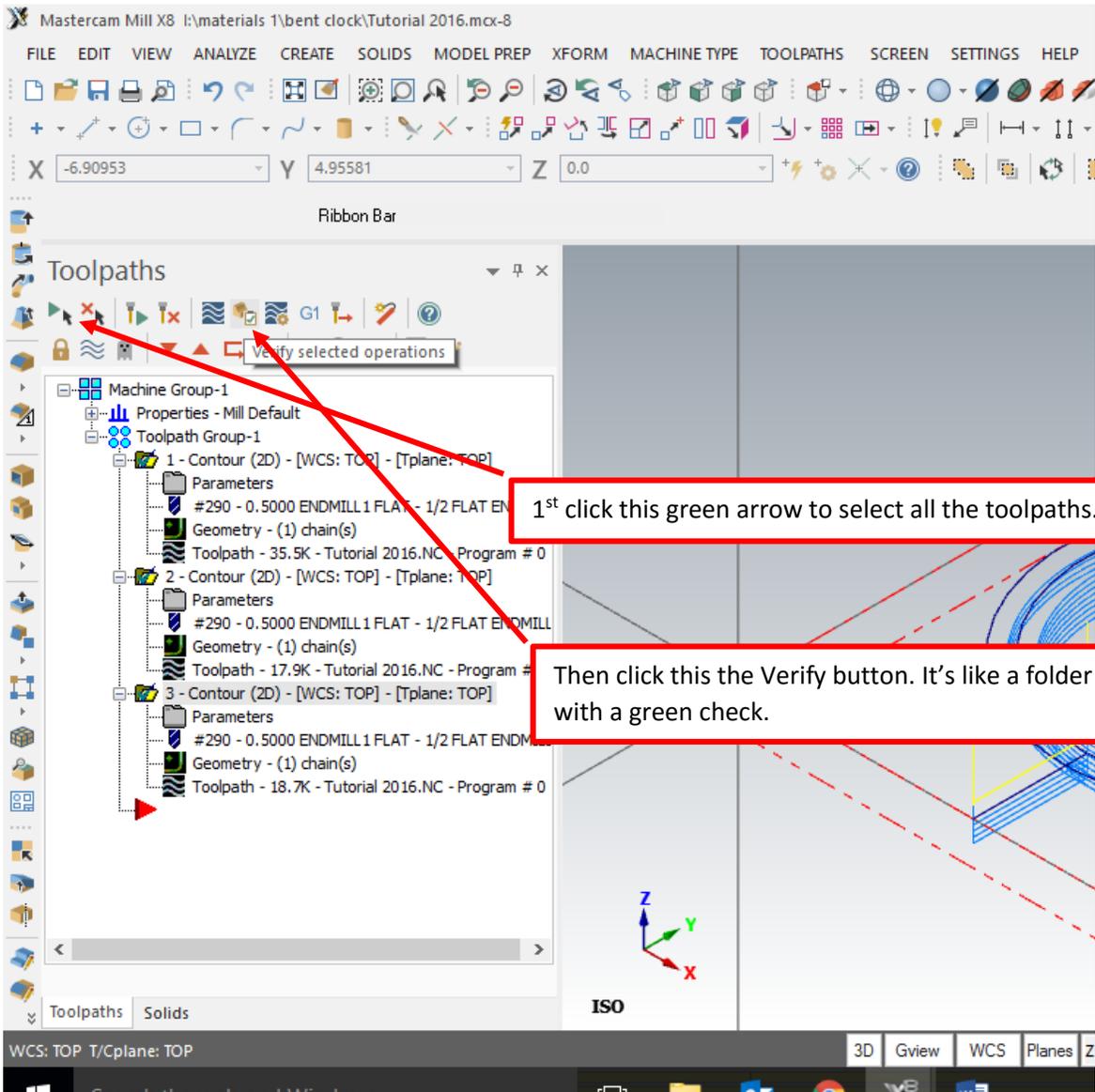
If you go to an isometric view you should see the toolpath depth cuts. The light blue lines that stack on top of each other.



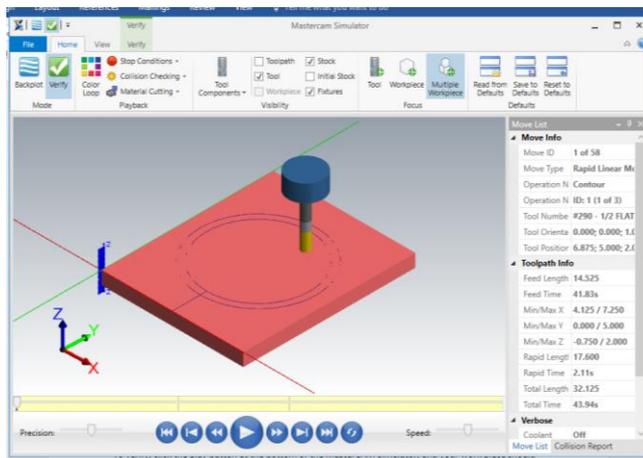
For the next procedure we want to verify the toolpath, basically we are going to virtually cut the piece on the computer. So we are going to look at the geometry and toolpaths in a 3D view so we can see what is going to happen better. Go to an isometric view if you did not already, zoom in/out, and center the work piece so it looks something like what is below.



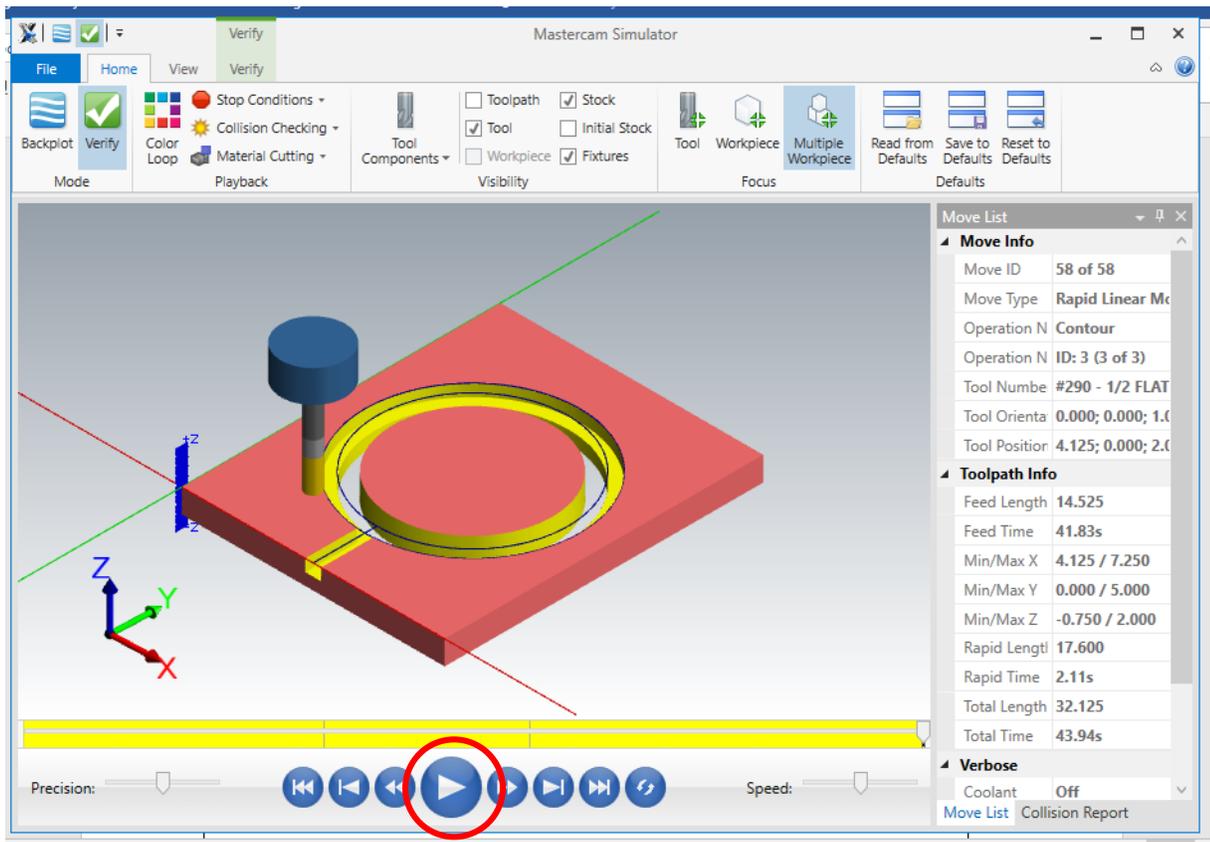
To verify the toolpaths, do the following:



The MasterCAM Toolpath Simulator should open up in a new window. Like below.



To verify, click the play button at the bottom of the MasterCAM Simulator, and your work piece should look like below. Please show your instructor to receive credit.



Congratulations, you drew all the toolpaths you need for the clock front. **Please show Mr. Marmor so he can sign off on your completion of the process.**